

Leveraging Beam's Batch-Mode for Robust Recoveries and Late-Data Processing of Streaming Pipelines

Devon Peticolas - Oden Technologies

*I regret how long this
talk's name is...*

Devon Peticolas

Principal Engineer



Devon Peticolas

Principal Engineer



Jie Zhang

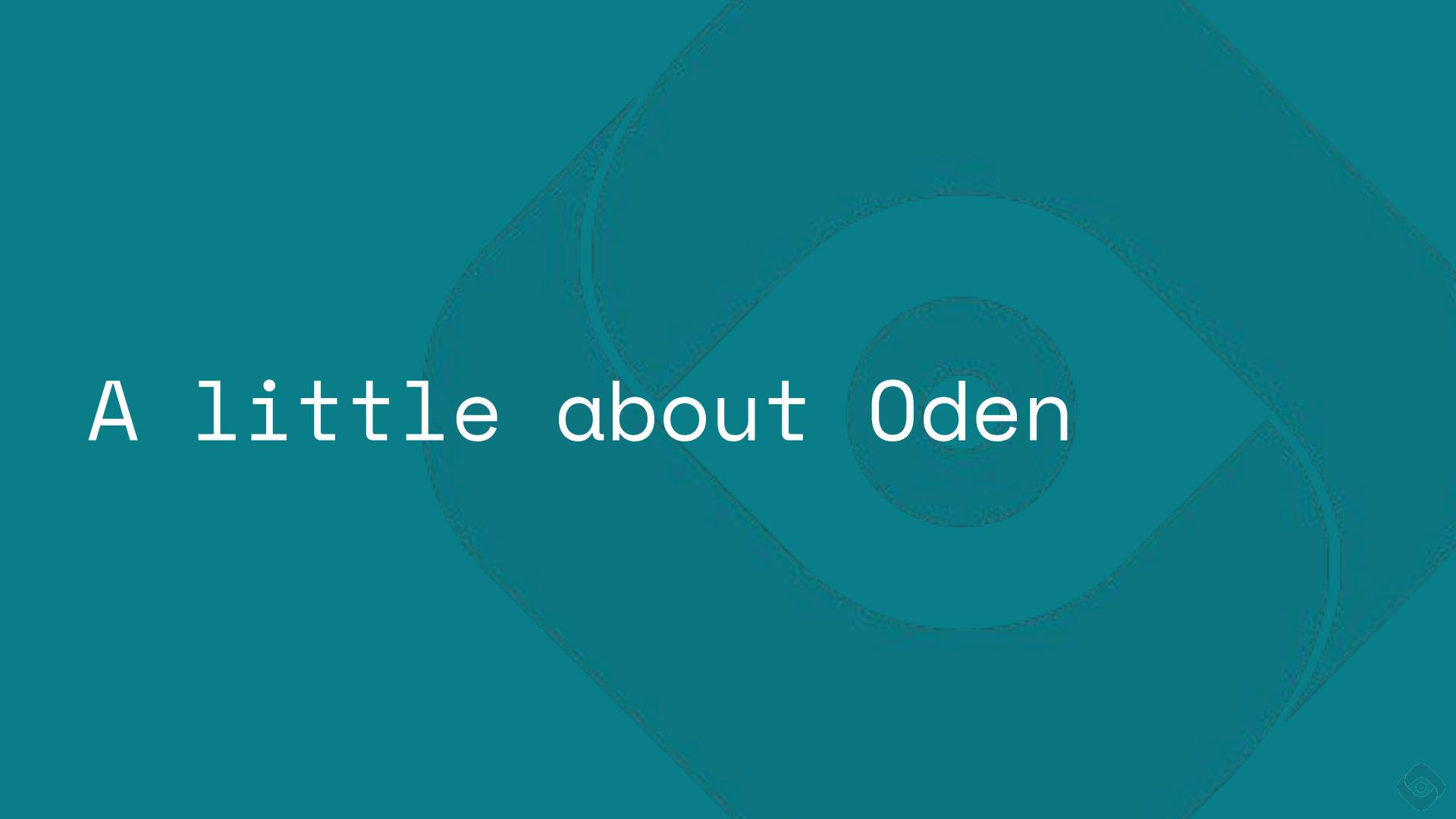
Sr. Data Engineer



In This Talk

- Why does Oden needs batch recoveries for our streaming jobs?
- How we make our streaming jobs also run in batch mode.
- How we orchestrate our streaming pipeline to run in batch-mode daily.



The background of the slide features a dark teal gradient. Overlaid on this are several thin, light-colored circles of varying sizes, some solid and some with a dashed or dotted pattern, creating a sense of depth and motion.

A little about Oden

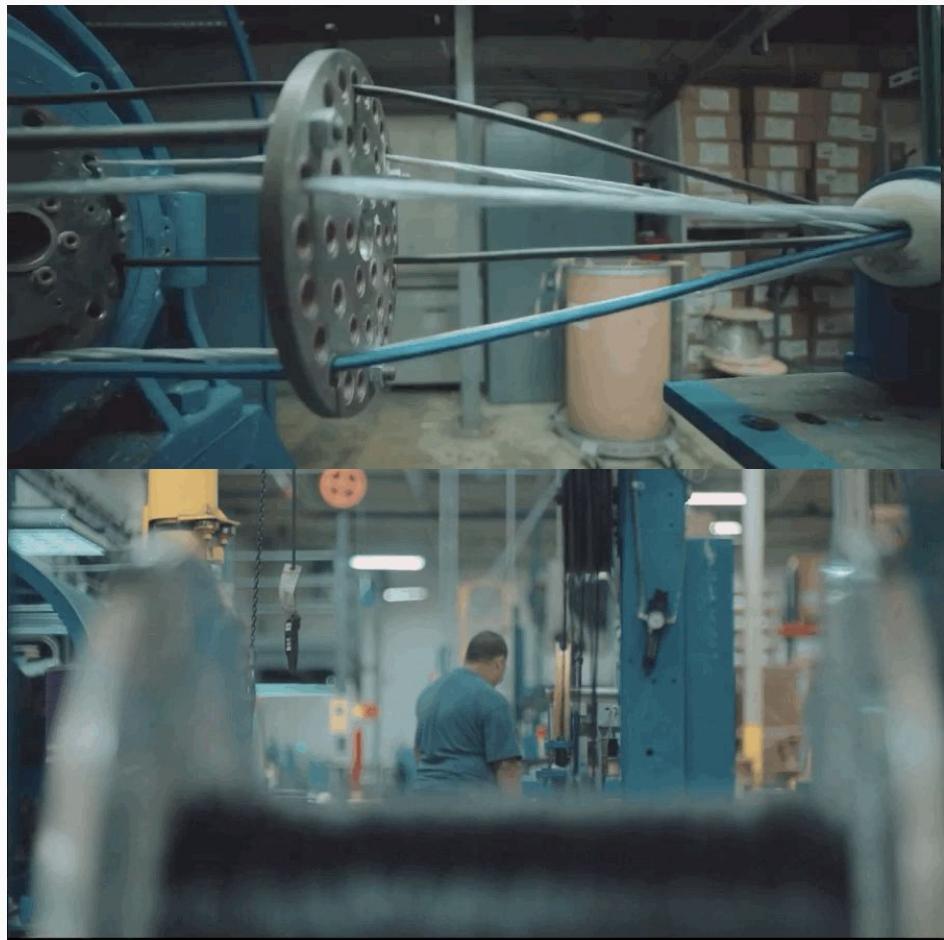


Oden's Customers

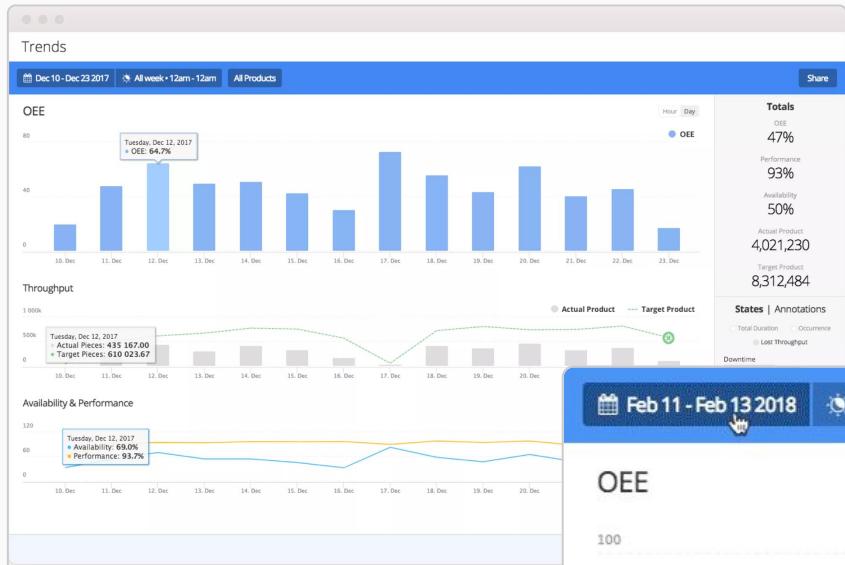
Medium to large manufacturers in plastics extrusion, injection molding, and pipes, chemical, paper and pulp.

Process and Quality Engineers looking to centralize, analyze, and act on their data.

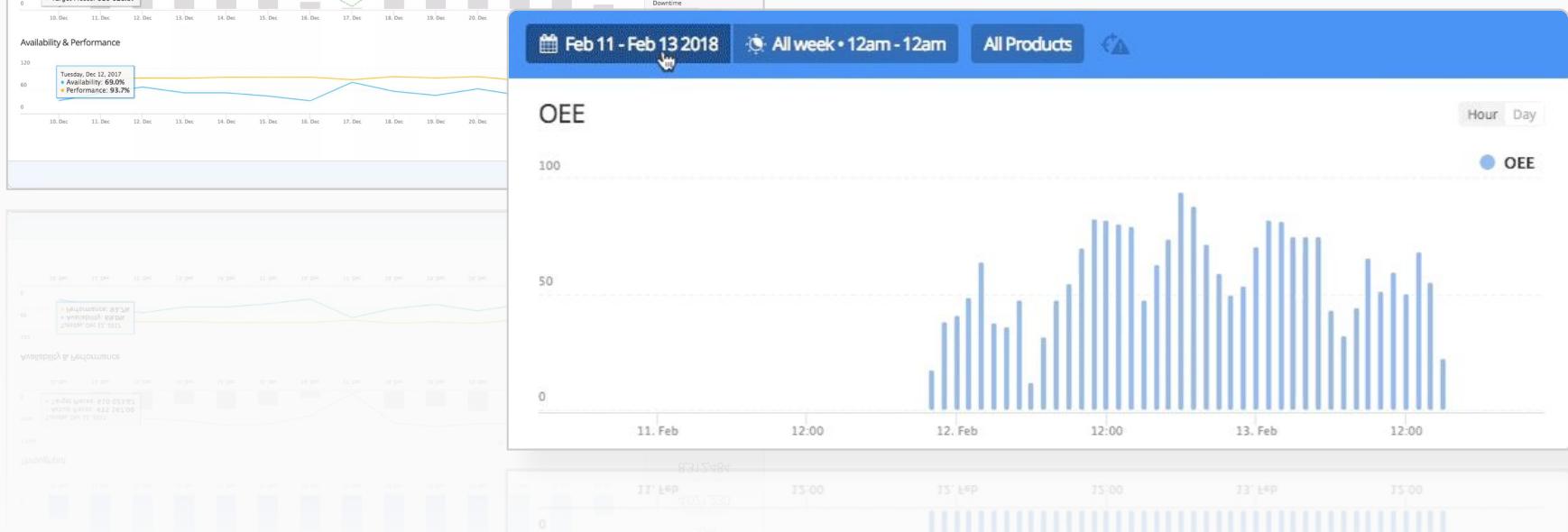
Plant managers who are looking to optimize logistics, output, and cost.



Interactive Time-series Analysis

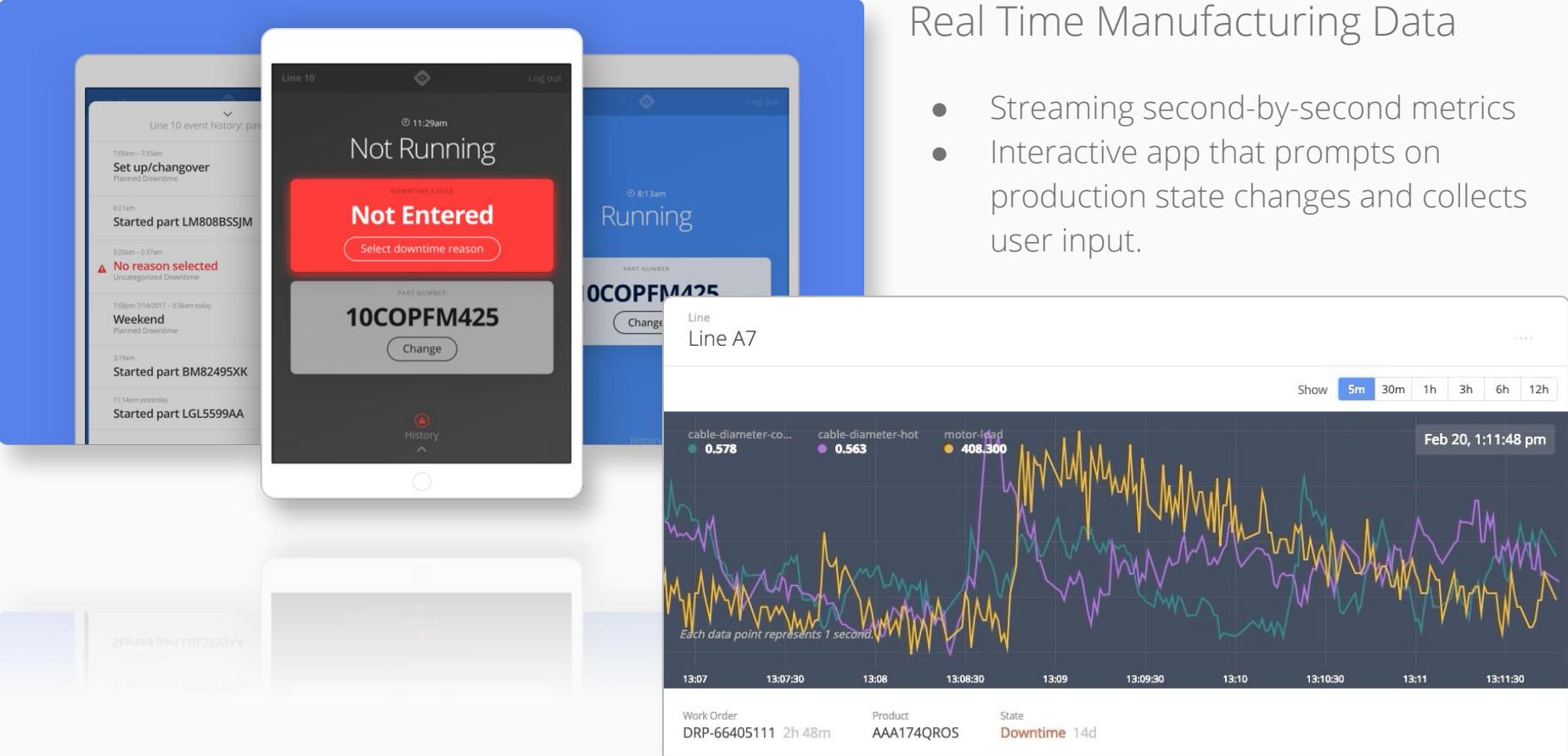


- Compare performance across different equipment.
- Visualize hourly uptime and key custom metrics.
- Calculations for analyzing and optimizing factory performance.



Real Time Manufacturing Data

- Streaming second-by-second metrics
- Interactive app that prompts on production state changes and collects user input.



Reporting and Alerting

- Daily summaries on key process metrics from continuous intervals of production work.
- Real-time email and text alerts on target violations and concerning trends.

Daily Run Report

Runs completed 9:00am EST February 12, 2019 – 9:00am EST February 13, 2019
Runs sorted by worst Cpk for Cold OD Avg

SWJNG519-LQ8					
METRIC	MEAN	STD DEV	TARGET	NON CON*	Cpk
Cold OD Avg	0.403	0.010	0.391 - 0.411	4.235%	0.274
Feet per min	274.794	194.059	-	-	-

SWHD72Y-R4					
METRIC	MEAN	STD DEV	TARGET	NON CON*	Cpk
Cold OD Avg	0.141	0.002	0.135 - 0.145	0.242%	0.782
Feet per min	829.680	492.109	-	-	-

ALERT
Downtime violation on Line 1

As of 12:55pm, Line 1 has been in Downtime for more than 15 minutes.

View line

Snooze this alert for: 30m 2h 8h 24h

Powered by Oden Technologies
Is this alert useful? [Let us know!](#)

Line 10 · 10 Reels · 06:11 2/12 – 11:42 2/12 · 3h 16m uptime

Line 10 · 10 Reels · 10:08 2/12 – 12:34 2/13 · 1h 35m uptime

View run →

View run →

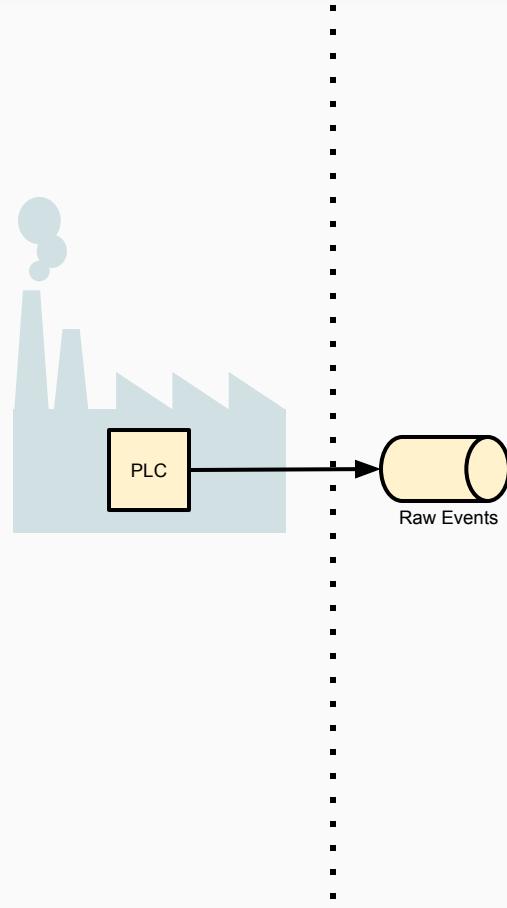
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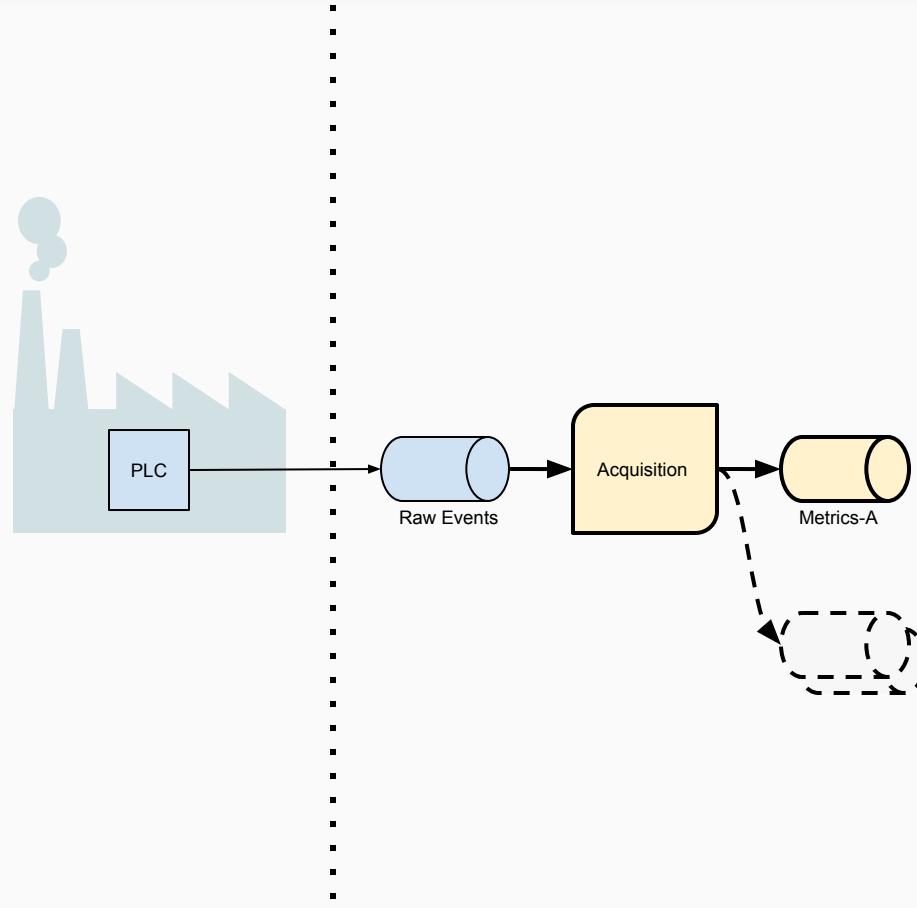
How we use Apache Beam *and misuse*



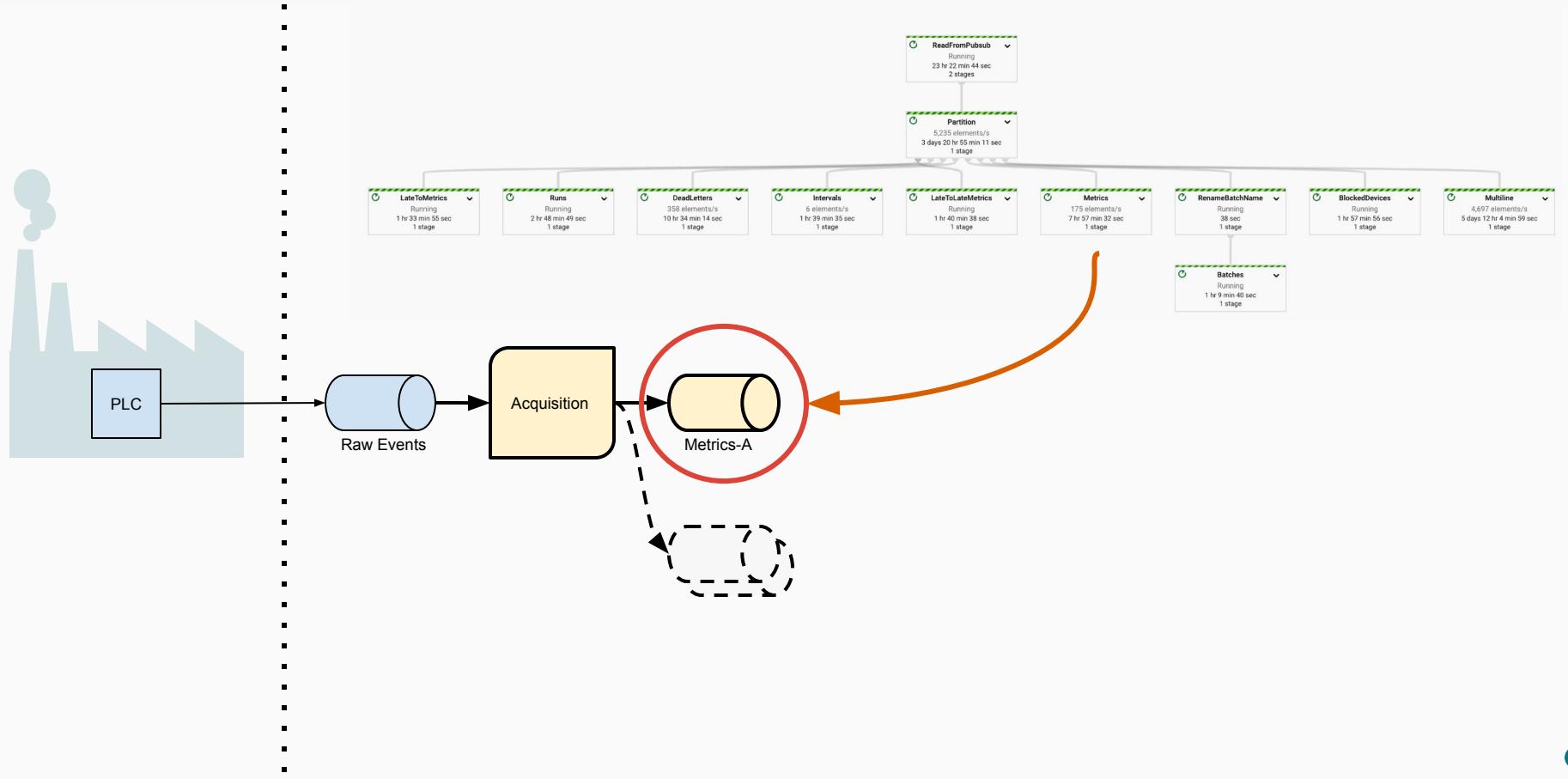
How Oden Uses Apache Beam - Reading Events



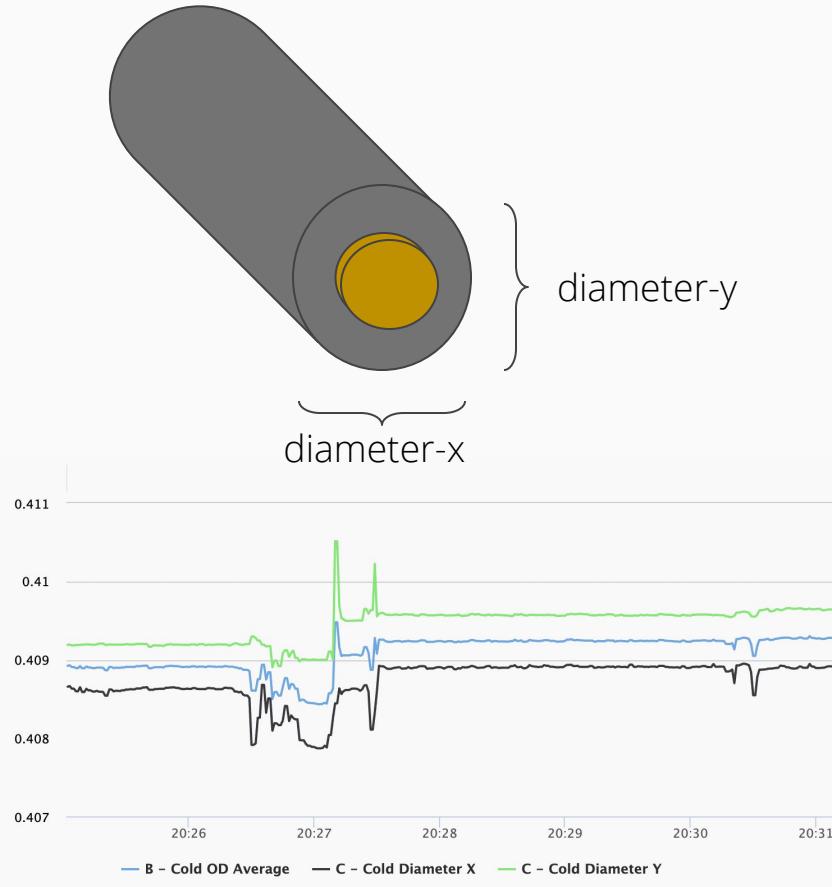
How Oden Uses Apache Beam - Acquisition



How Oden Uses Apache Beam - Acquisition



How Oden Uses Apache Beam - Calculated Metrics



User Has:

diameter-x and **diameter-y**

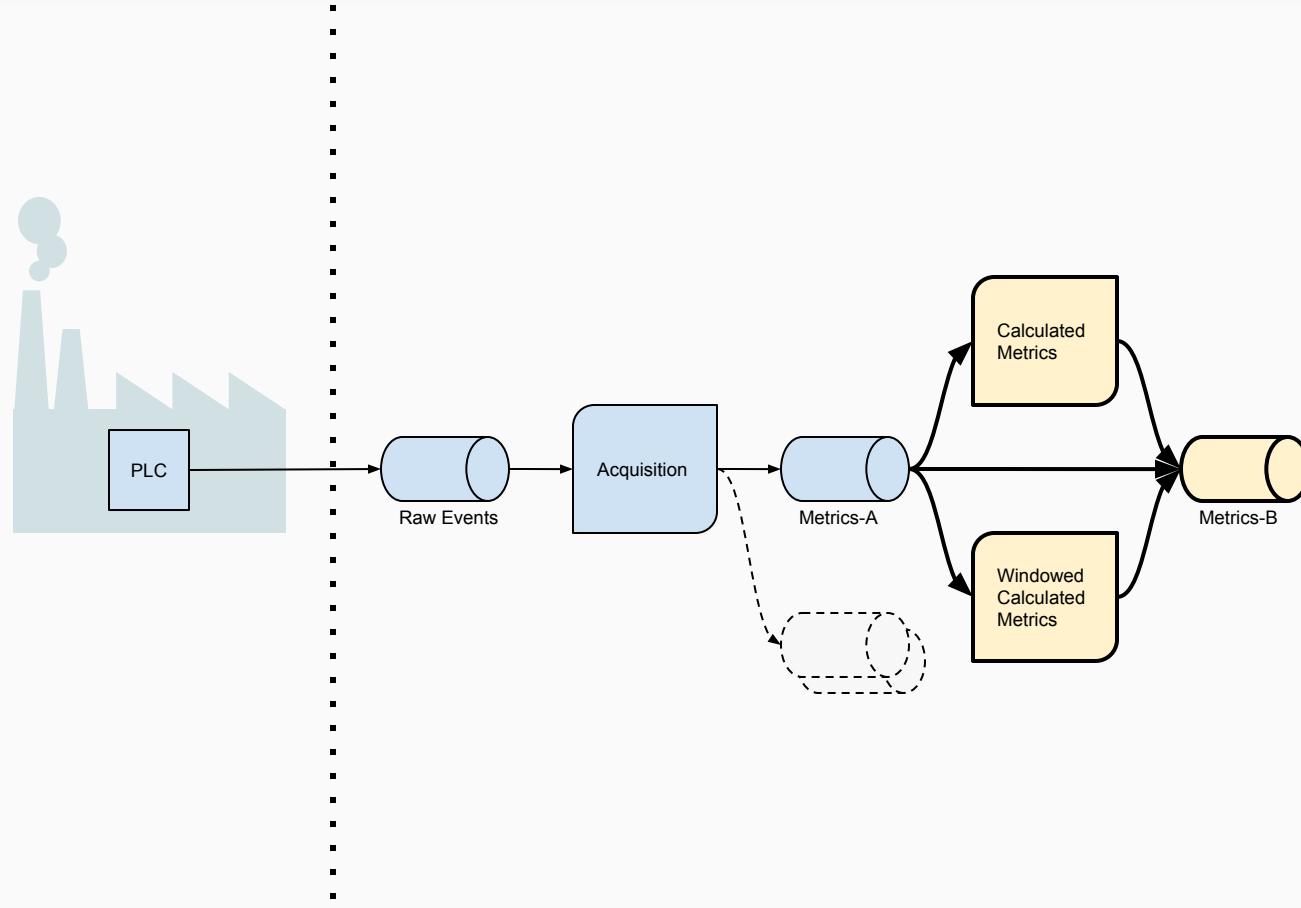
User Wants:

$\text{avg-diameter} = (\text{diameter-x} + \text{diameter-y}) / 2$

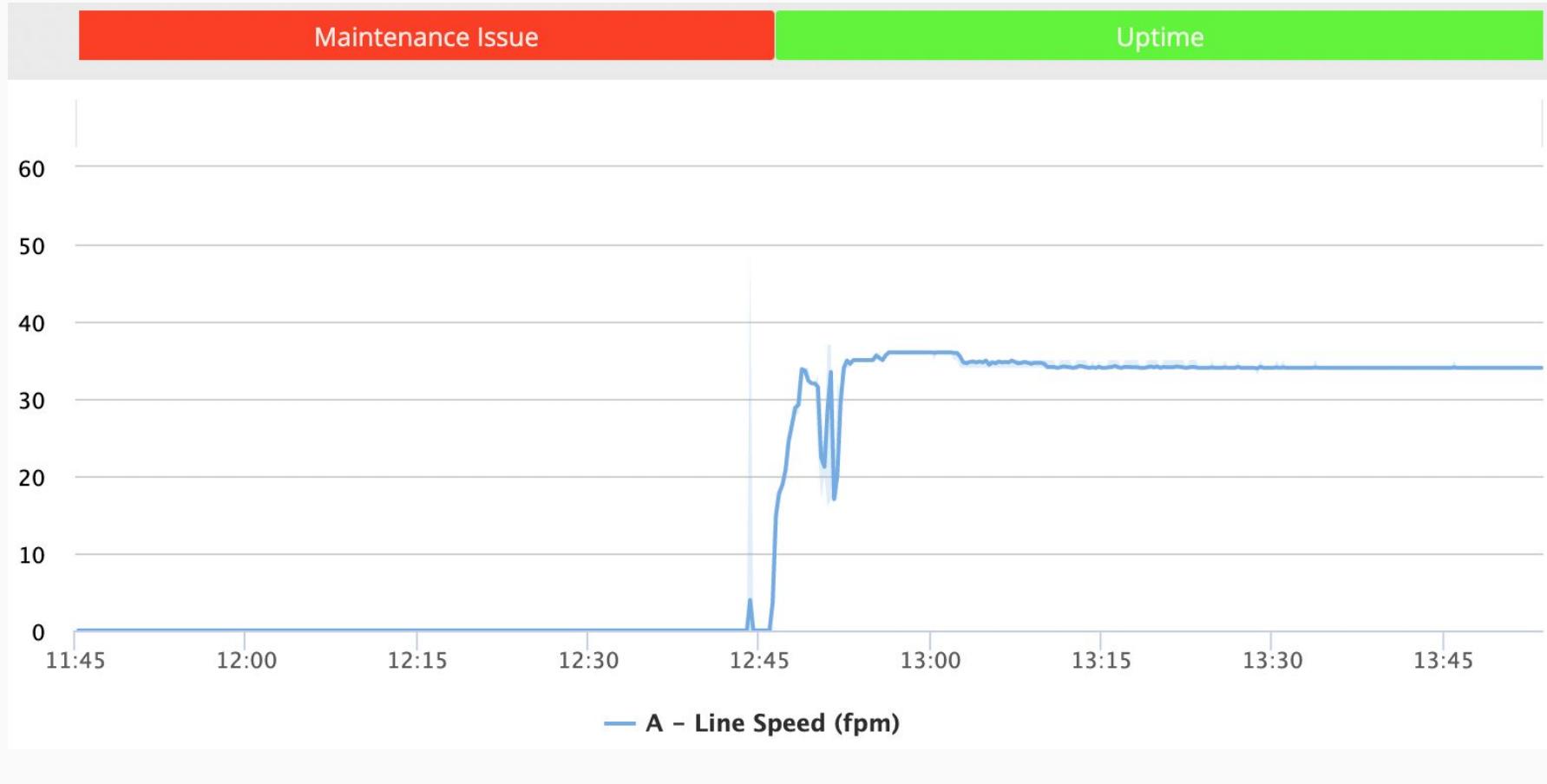
- Metrics need to be computed in real-time.
- Components can be read from different devices with different clocks.
- Formulas are stored in postgres.



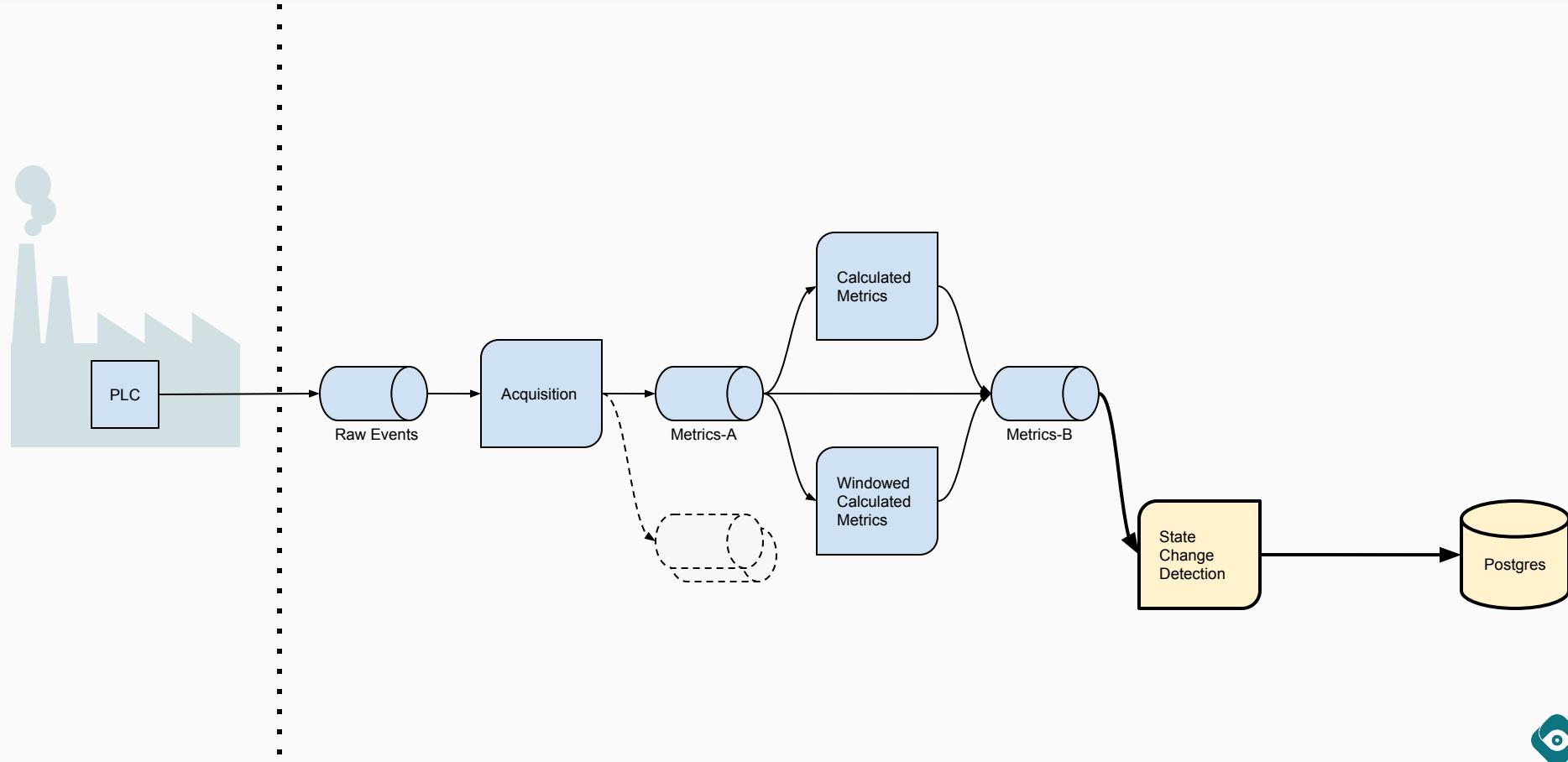
How Oden Uses Apache Beam - Calculated Metrics



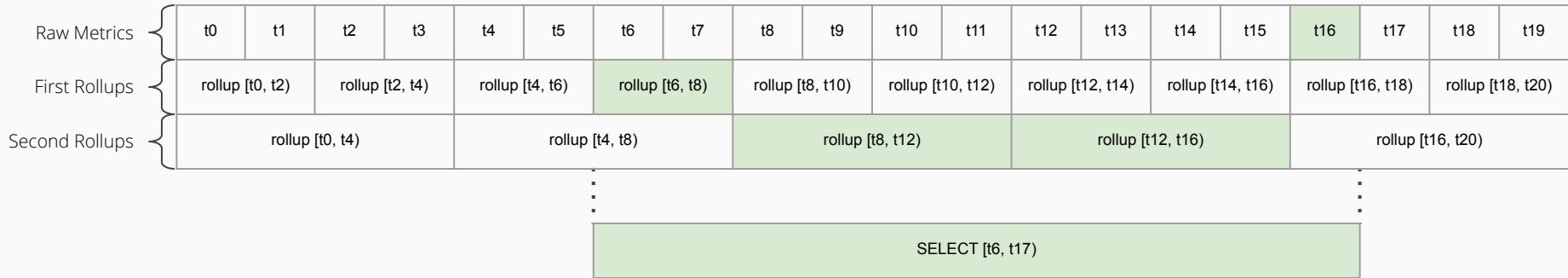
How Oden Uses Apache Beam - State Change Detection



How Oden Uses Apache Beam - State Change Detection



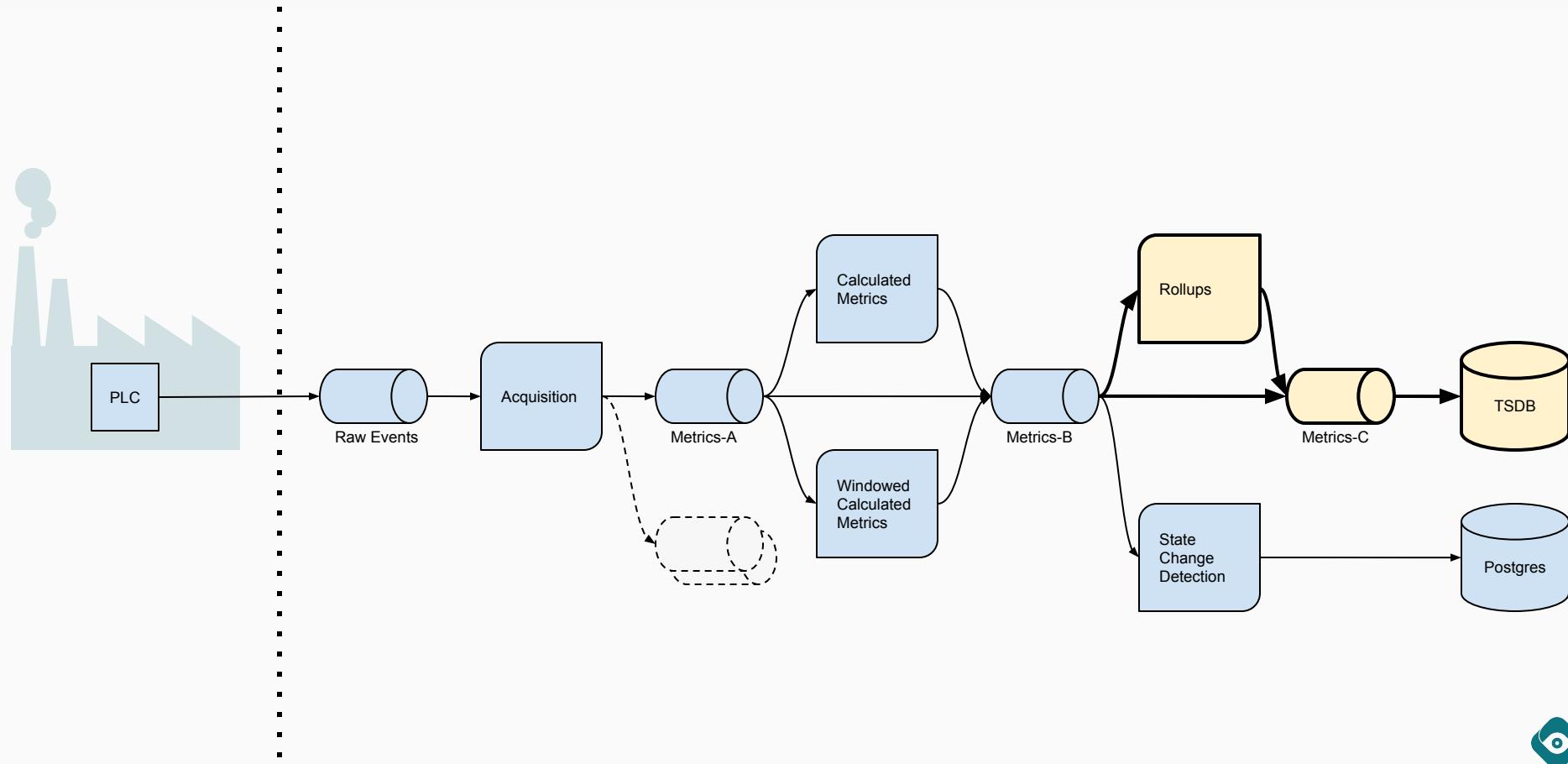
How Oden Uses Apache Beam - Rollups



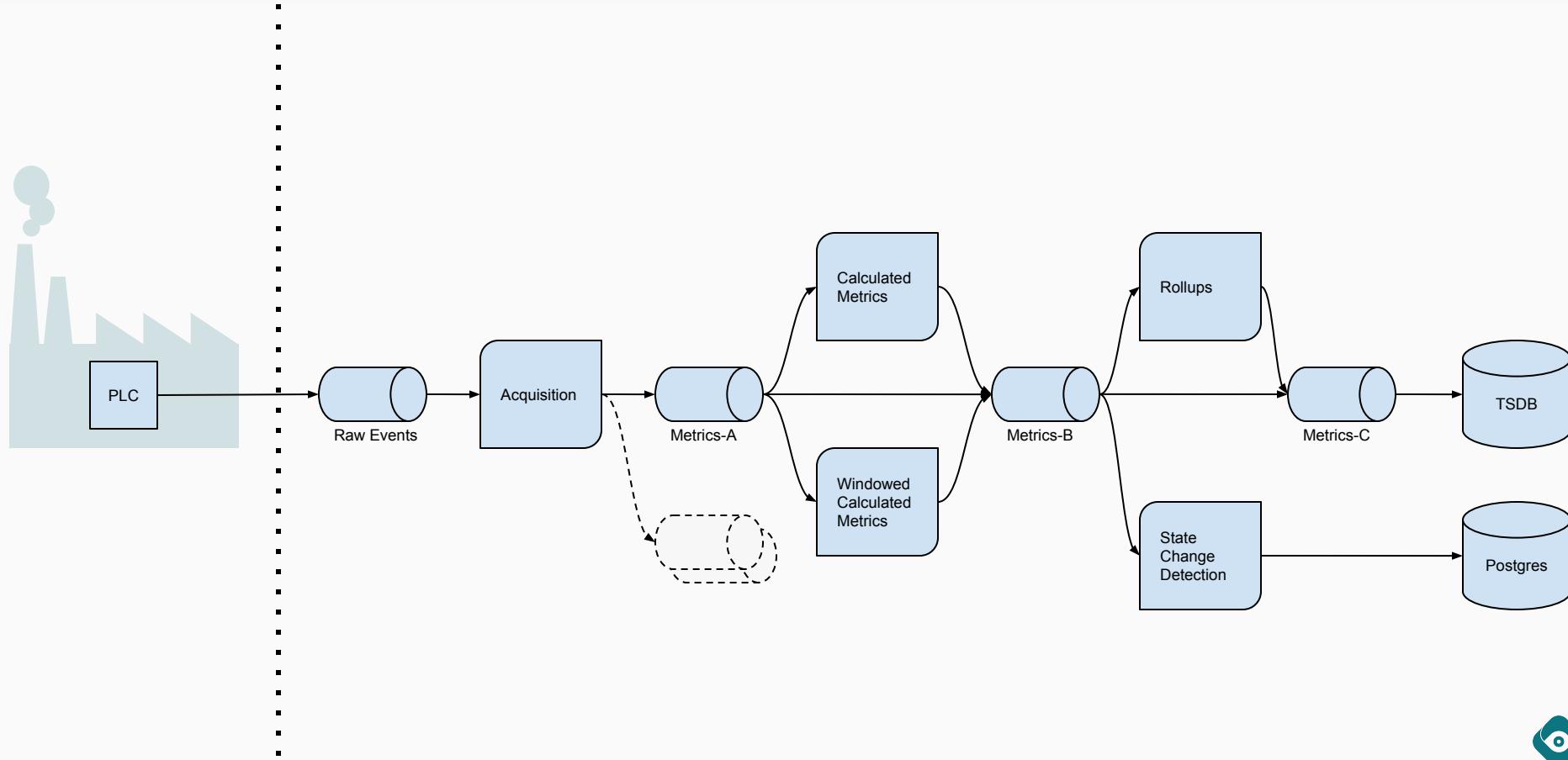
- Creates special “rollup” metrics before writing to TSDB
- Optimizes aggregations i.e.
 - $\text{sum}([\text{t6...t16}]) = \text{sum}([\text{t6...t8}]) + \text{sum}([\text{t8...t12}]) + \text{sum}([\text{t12...t16}]) + \text{val}(\text{t16})$
 - $\text{count}([\text{t6...t16}]) = \text{count}([\text{t6...t8}]) + \text{count}([\text{t8...t12}]) + \text{count}([\text{t12...t16}]) + 1$
 - $\text{mean}([\text{t6...t16}]) = \text{sum}([\text{t6...t16}]) / \text{count}([\text{t6...t16}])$



How Oden Uses Apache Beam - Rollups

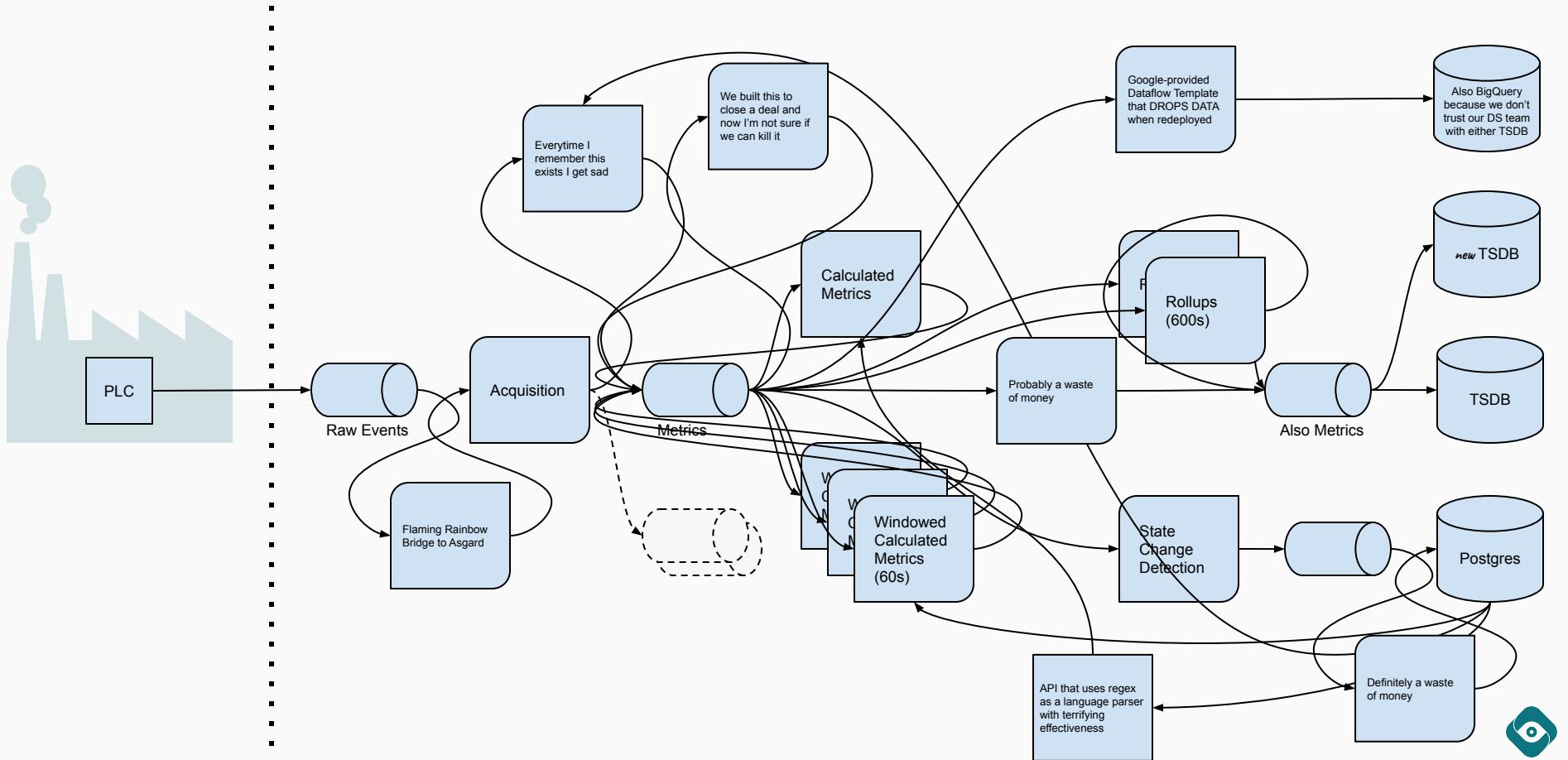


How Oden Uses Apache Beam - In Summary



How Oden Uses Apache Beam - In Summary

Reality



How Oden Uses Apache Beam - Common Trends

- Downstream writes are idempotent.
- LOTS of windowing keyed by the metric.
- Real-time processing is needed for users to make real-time decisions.

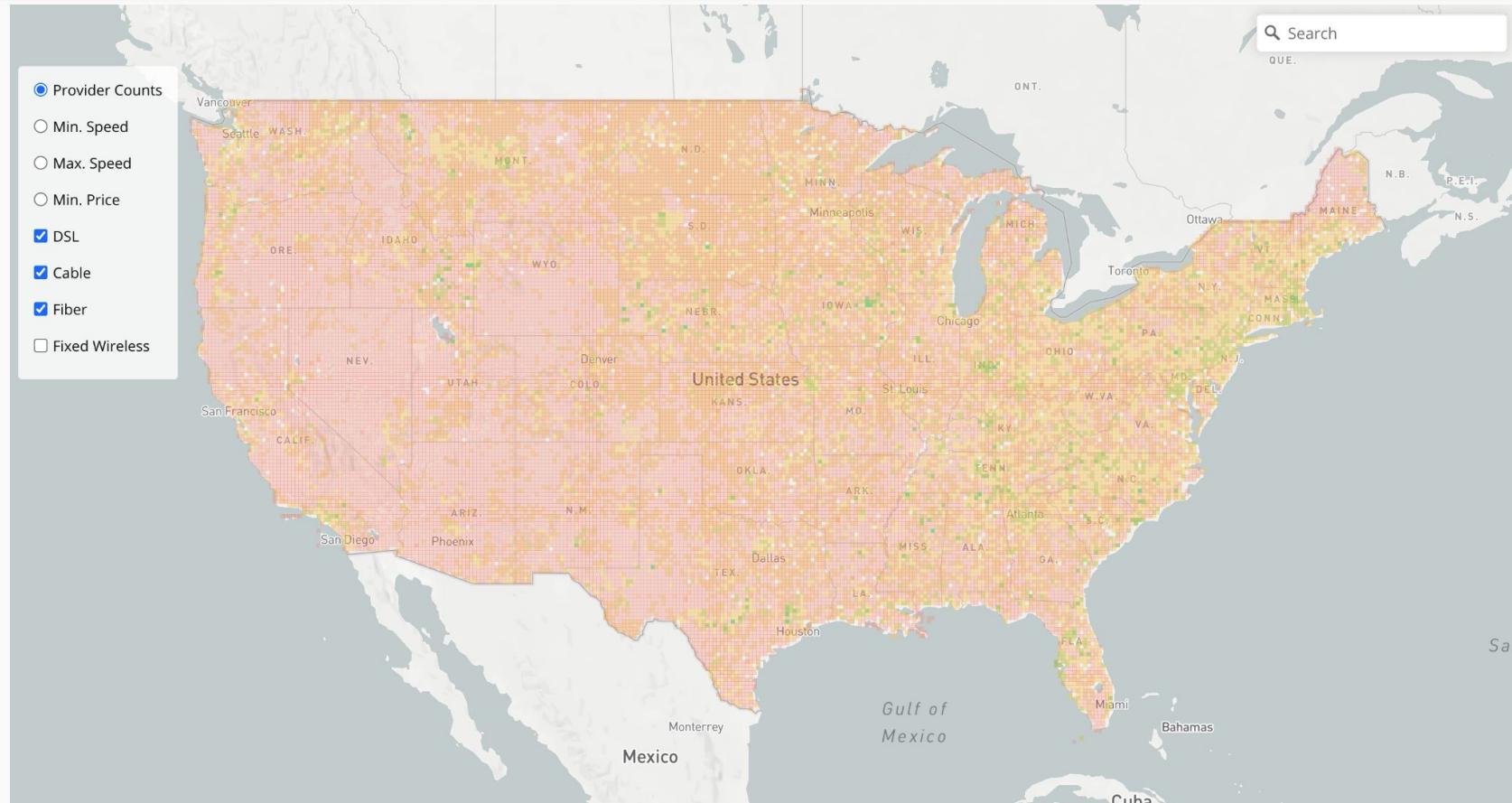


How Oden Uses Apache Beam - Common Trends

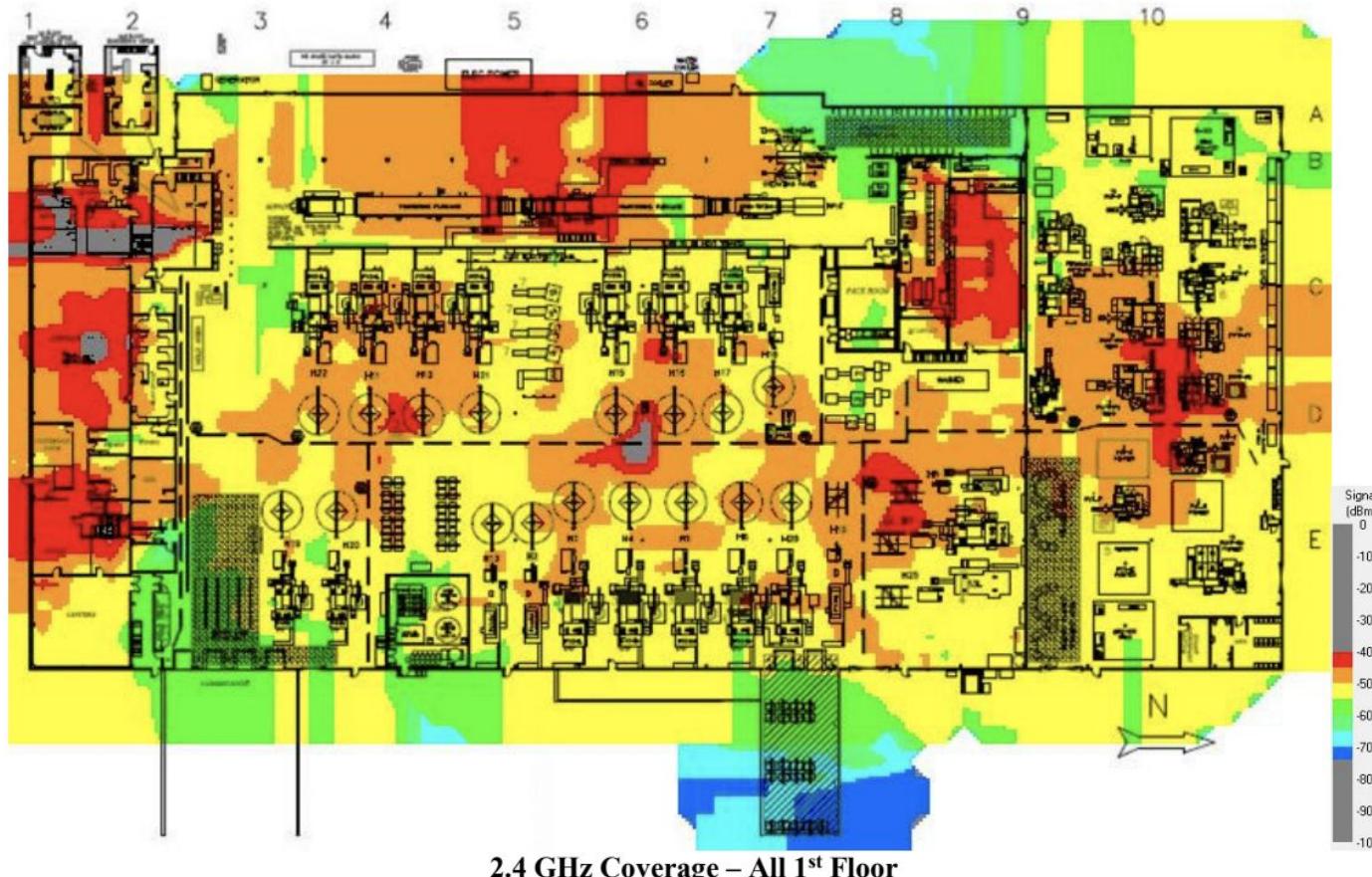
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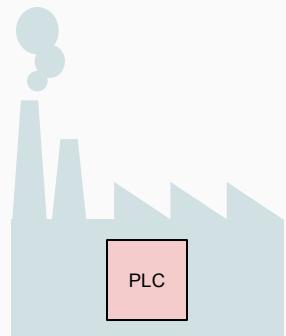
Connectivity for factories is hard



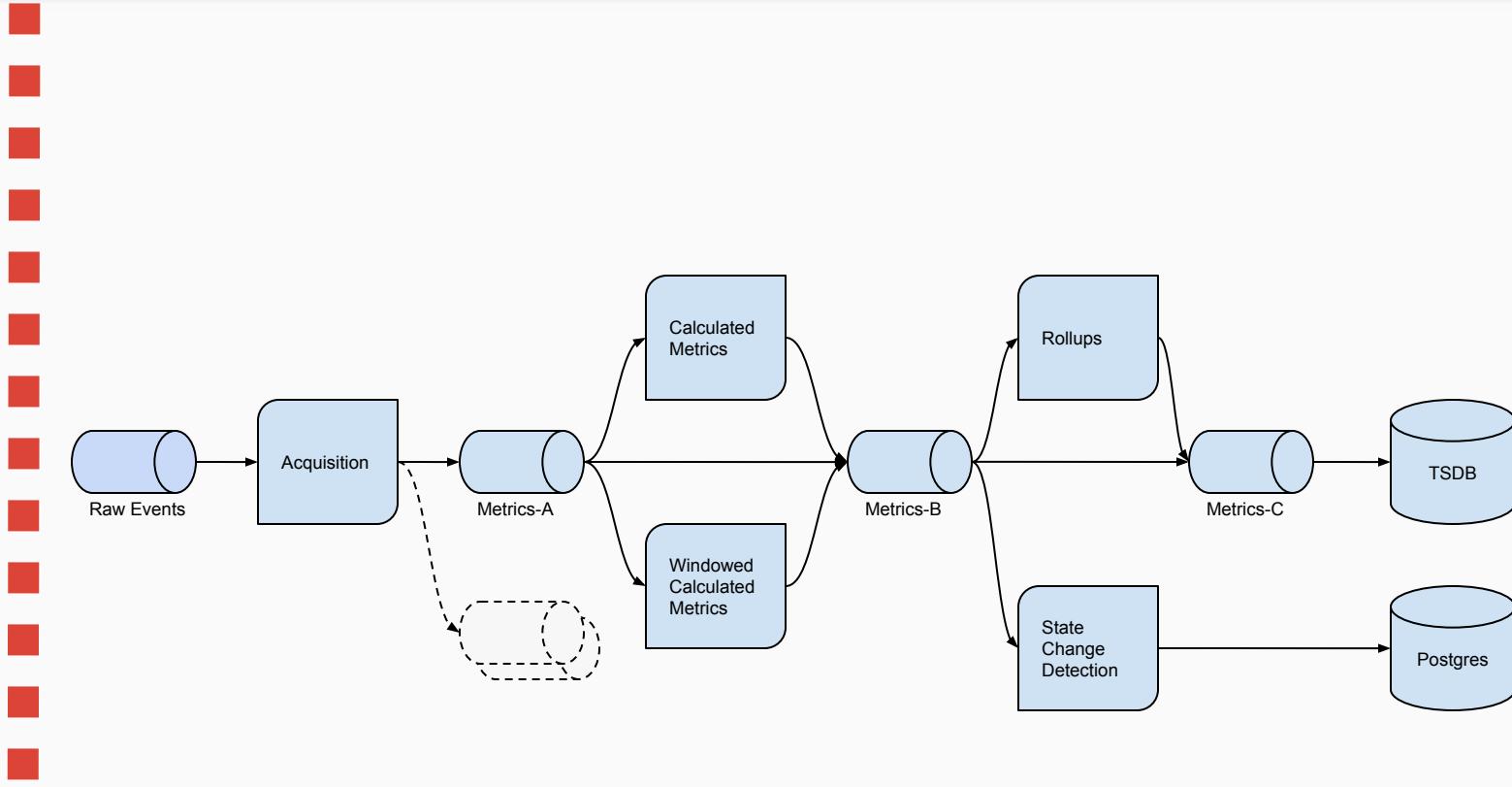
Connectivity in factories is hard



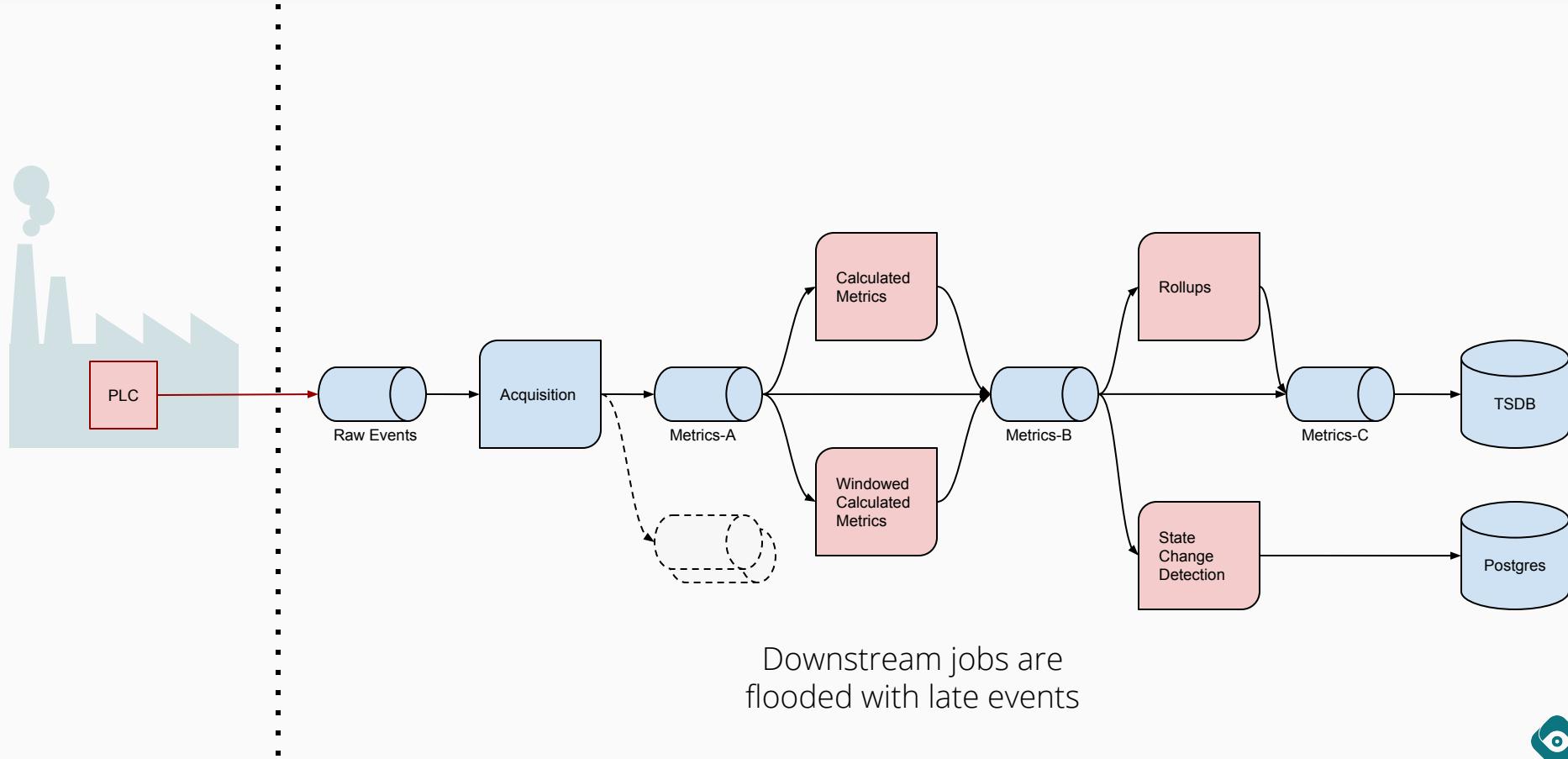
How Oden Uses Apache Beam - Disconnects



Undelivered
Data Backs Up



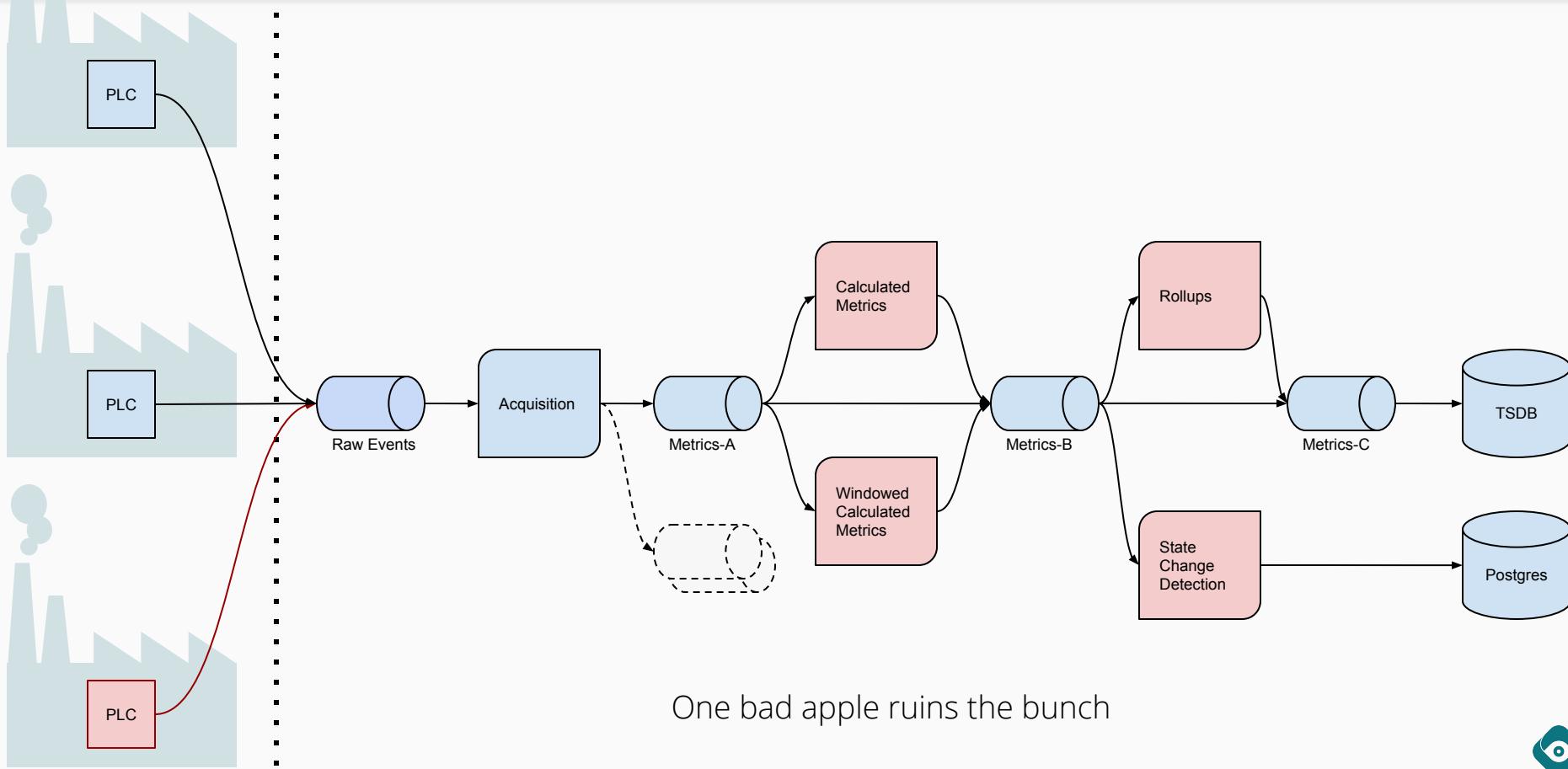
How Oden Uses Apache Beam - Disconnects



Downstream jobs are
flooded with late events



How Oden Uses Apache Beam - Disconnects



Attempts at Late Data Handling - Complex Triggering Logic

```
/* The Window described attempts to both be prompt but not needlessly retrigger. It's designed to account for the
 * following cases...
 * <ul><li> All data is coming on-time. The watermark at any given time is roughly the current time.
 * <li> Data is being backfilled from some subset of metrics and the watermark is ahead of the event time of the windows
 * for those metrics.
 * <li> Data is being backfilled for some subset of metrics but the watermark has been stuck to be earlier than than
 * event time for most metrics.
 * <li> Any of cases 1, 2, or 3 but where late data has arrived due to some uncontrollable situation (i.e. a single
 * metric for a pane gets stuck in pubsub for days and then is released).</ul> */
public static <T> Window<T> earlyAndLateFireSlidingWindow(
    Duration windowSize, Duration windowSlide, Duration earlyFire, Duration allowedLateness, Duration offset) {
    return Window.<T>into(
        SlidingWindows.of(windowSize)
            .every(windowSlide)
            // In sliding windows, with a configurable window size plus a buffer(default at 0) on the end to provide
            // space for calculating the last deltasum value(rollups). We add a offset (default at 0),which moves the the
            // window forward [start+offset, end+offset) to align with Heroic's exclusive start and inclusive end.
            // .withOffset(windowSize.minus(deltasumBuffer).plus(offset))
            .withOffset(offset))
            .withAccumulatingFiredPanes()
            .triggering(
                // The primary way that this window will fire is when the watermark (tracked upstream as the estimated
                // minimum of the backlog) exceeds the end of the window. This is the only firing behavior for case 1 and
                // the first firing behavior for cases 2 and 4.
                AfterWatermark.pastEndOfWindow()
                    // In case 3, we don't want the user to have to wait until the watermark has caught up to get their data
                    // so we have a configurable threshold that will allow the window to fire early based on how much time
                    // has passed since the first element we saw in the pane.
                    .withEarlyFirings(AfterProcessingTime.pastFirstElementInPane().plusDelayOf(earlyFire))
                    // In case 2, all elements are considered "late". And we don't want to excessively fire once for every
                    // element that gets added to the pane (i.e. 300 times for a 5 minute window). So, instead, we only late
                    // fire when new elements enter and the window's time has passed in process time. The assumption here is
                    // that backfilling a pane is, typically, faster than on-time filling. This introduces a small, but
                    // acceptable, lag in case 4.
                    .withLateFirings(
                        AfterAll.of(
                            AfterPane.elementCountAtLeast(1),
                            AfterProcessingTime.pastFirstElementInPane().plusDelayOf(windowSize))))
            // When accounting for case 3, after the watermark has caught up, the default behavior would be to fire the
            // window again. This changes that behavior to only fire if any new data has arrived between the early fire and
            // the on-time fire.
            .withOnTimeBehavior(OnTimeBehavior.FIRE_IF_NON_EMPTY)
            // This sets the duration we will retain the panes and accept late data in event time.
            .withAllowedLateness(allowedLateness));
}
```

- Trigger normally with watermark when things are on-time.
- Use early-fire plus process-time delay past first element in pane when watermark is “stuck”
- Use late-firings plus process-time delay to control for the rate of firing for “late” metrics.
- Creates a “deprecated” behavior when a client is backfilling data where triggering is *less realtime*.
- Dataflow jobs can get stuck when high allowed lateness is allowed.



Attempts at Late Data Handling - Complex Triggering Logic

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```

THIS IS CRAZY

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Attempts at Late Data Handling - Complex Triggering Logic

```
public class GroupByCalcMetricIDAndTimestampDoFn extends DoFn<KV<String, Metric>, KV<String, List<Metric>>> {
    @StateId("discardingWindow")
    private final StateSpec<ValueState<ConcurrentSkipListMap<Long, List<Metric>>>> window = StateSpecs.value();
    @ProcessElement
    public void process(
        @Element KV<String, Metric> element,
        @StateId("discardingWindow") ValueState<ConcurrentSkipListMap<Long, List<Metric>>> windowState,
        ProcessContext c) {
        Metric metric = element.getValue();
        Long metricTs = metric.getEventTimestampMillis();
        String calcmetricID = element.getKey();
        HashMap<String, CalcMetricHelper> helperMap = c.sideInput(definitionsView).get(0);
        CalcMetricHelper helper = c.sideInput(definitionsView).get(0).get(calcmetricID);
        if (helper.formulaUUIDToName == null)
            return;
        if (helper.formulaUUIDToName.size() == 1) {
            c.outputWithTimestamp(KV.of(calcmetricID, Arrays.asList(metric)), c.timestamp());
            return;
        }
        ConcurrentSkipListMap<Long, List<Metric>> currentWindow =
            MoreObjects.firstNonNull(windowState.read(), new ConcurrentSkipListMap<>());
        Map.Entry<Long, List<Metric>> lastPane = currentWindow.lastEntry();
        if (lastPane != null && lastPane.getKey() - metricTs > WINDOW_SIZE_MS)
            return;
        List<Metric> metrics = Optional.ofNullable(currentWindow.get(metricTs)).orElse(new ArrayList<Metric>());
        Set<String> metricIDs = metrics.stream().map(Metric::getMetricID).collect(Collectors.toSet());
        if (metricIDs.contains(metric.getMetricID()))
            return;
        metrics.add(metric);
        metricIDs.add(metric.getMetricID());
        if (helper.formulaUUIDToName.keySet().equals(metricIDs)) {
            c.outputWithTimestamp(KV.of(calcmetricID, metrics), c.timestamp());
            currentWindow.remove(metricTs);
        } else {
            currentWindow.put(metricTs, metrics);
        }
        if (currentWindow.isEmpty())
            return;
    }
    lastPane = currentWindow.lastEntry();
    if (lastPane != null)
        currentWindow.headMap(lastPane.getKey() - WINDOW_SIZE_MS, false).clear();
    windowState.write(currentWindow);
}
```

- **ValueState<ConcurrentSkipListMap<Long, List<T>>>** to “hand-roll” window-like behavior
- Manage a window per key and manually garbage collect using the timestamps of the metrics.
- We have to disable autoscaling in Dataflow for this to work.
- **Both solutions have big issues...**



Attempts at Late Data Handling - Complex Triggering Logic

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    @StateId("discardingWindow")  
    private final StateSpec<ValueState<ConcurrentSkipListMap<Long, List<Metric>>>> window = StateSpecs.value();  
    @ProcessElement  
    public void process(  
        @Element KV<String, Metric> element,  
        @StateId("discardingWindow") ValueState<ConcurrentSkipListMap<Long, List<Metric>>> windowState,  
        ProcessContext c) {  
        Metric metric = element.getValue();  
        Long metricTs = metric.getEventTimestampMillis();  
        String calcmetricID = element.getKey();  
        HashMap<String, CalcMetricHelper> helperMap = c.sideInput(definitionsView).get(0);  
        CalcMetricHelper helper = c.sideInput(definitionsView).get(0).get(calcmetricID);  
        if (helper.formulaUUIDToName == null)  
            return;  
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            c.outputWithTimestamp(KV.of(calcmetricID, Arrays.asList(metric)), c.timestamp());  
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    }  
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```

EVEN MORE CRAZY

- ValueState<ConcurrentSkipListMap<Long, List<T>>> to "hand-roll" window-like behavior
- Manage a window per key and manually garbage collect using the timestamps of the metrics.
- We have to disable autoscaling in Dataflow for this to work.
- **Both solutions have big issues...**



How Oden Uses Apache Beam - It all fell apart



2019-10-18

Pager Duty Incident: 2586



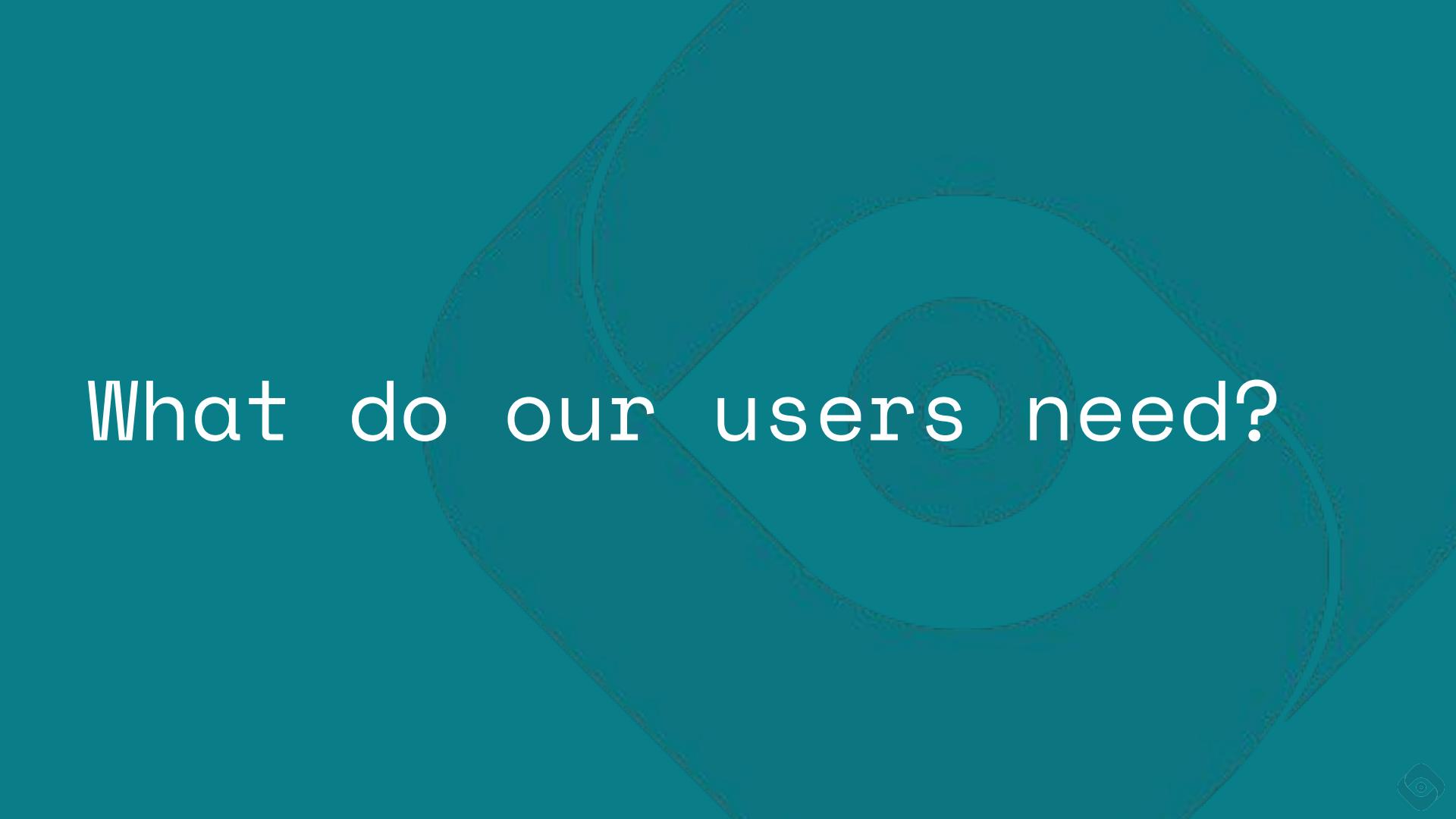
How Oden Uses Apache Beam - It all fell apart



2019-10-18

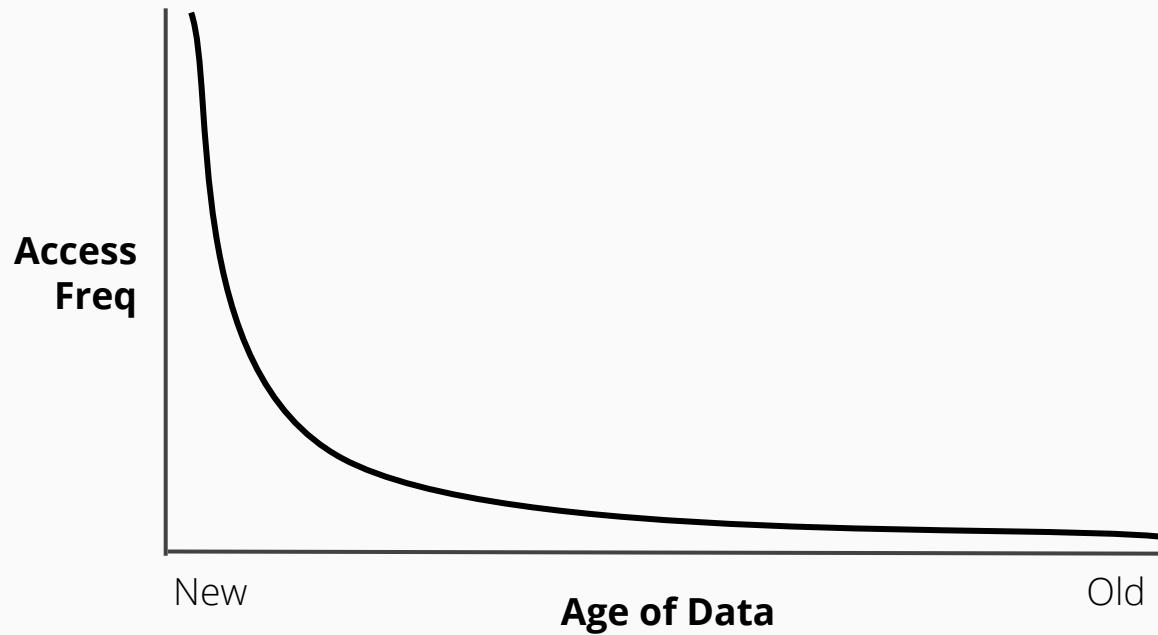
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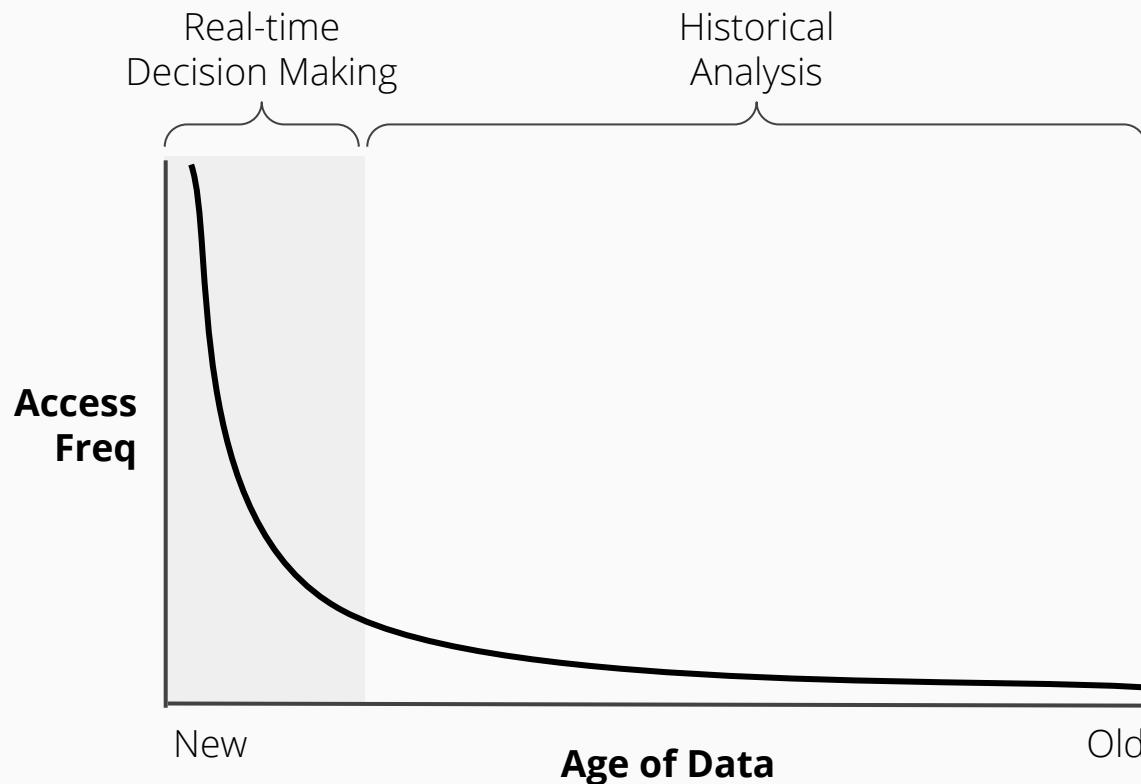


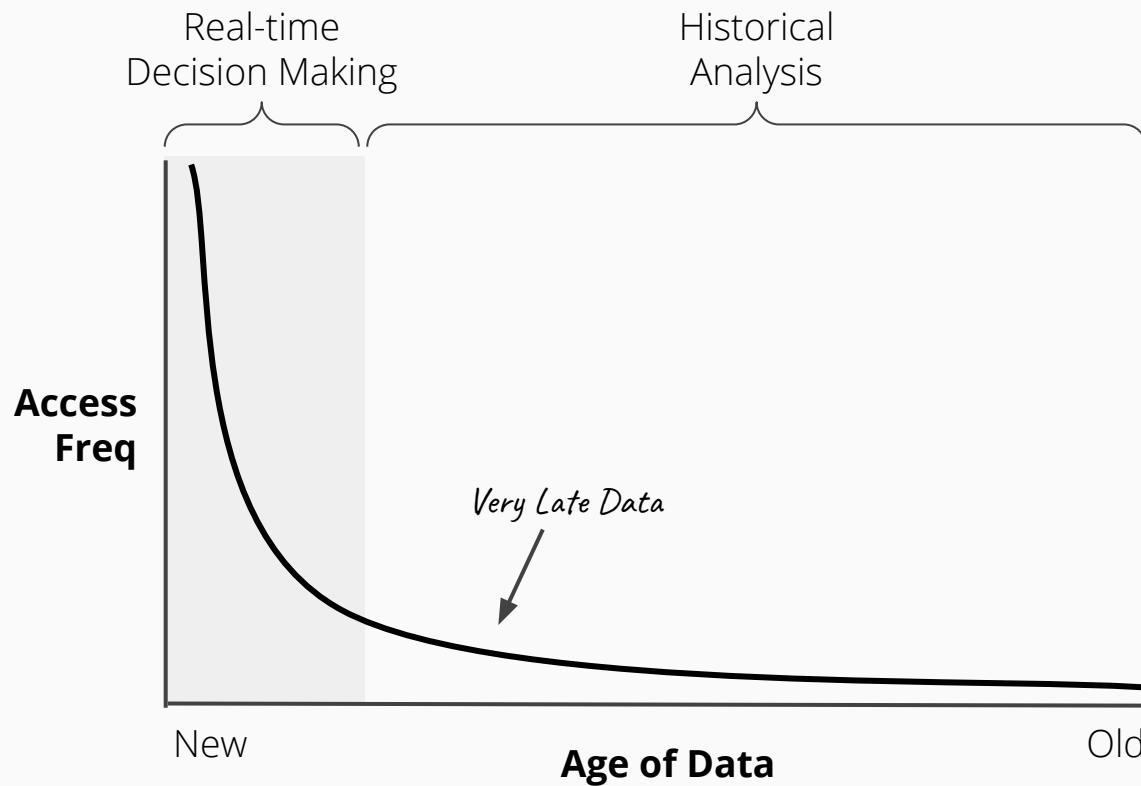
The background of the slide features a minimalist, abstract design. It consists of several thin, light-grey concentric circles centered on the right side of the frame. In the center of these circles is a small, solid dark grey circle. The overall effect is one of depth and focus, drawing the eye towards the question.

What do our users need?



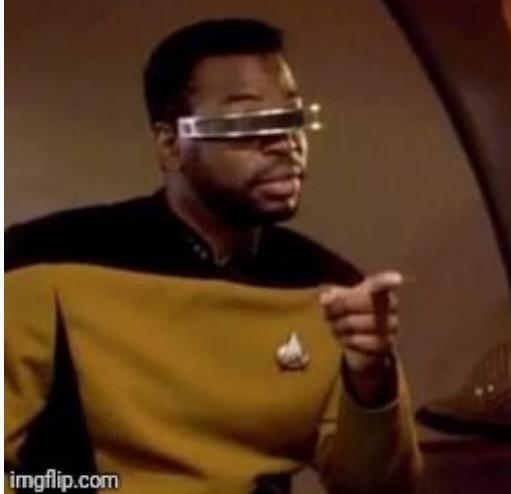








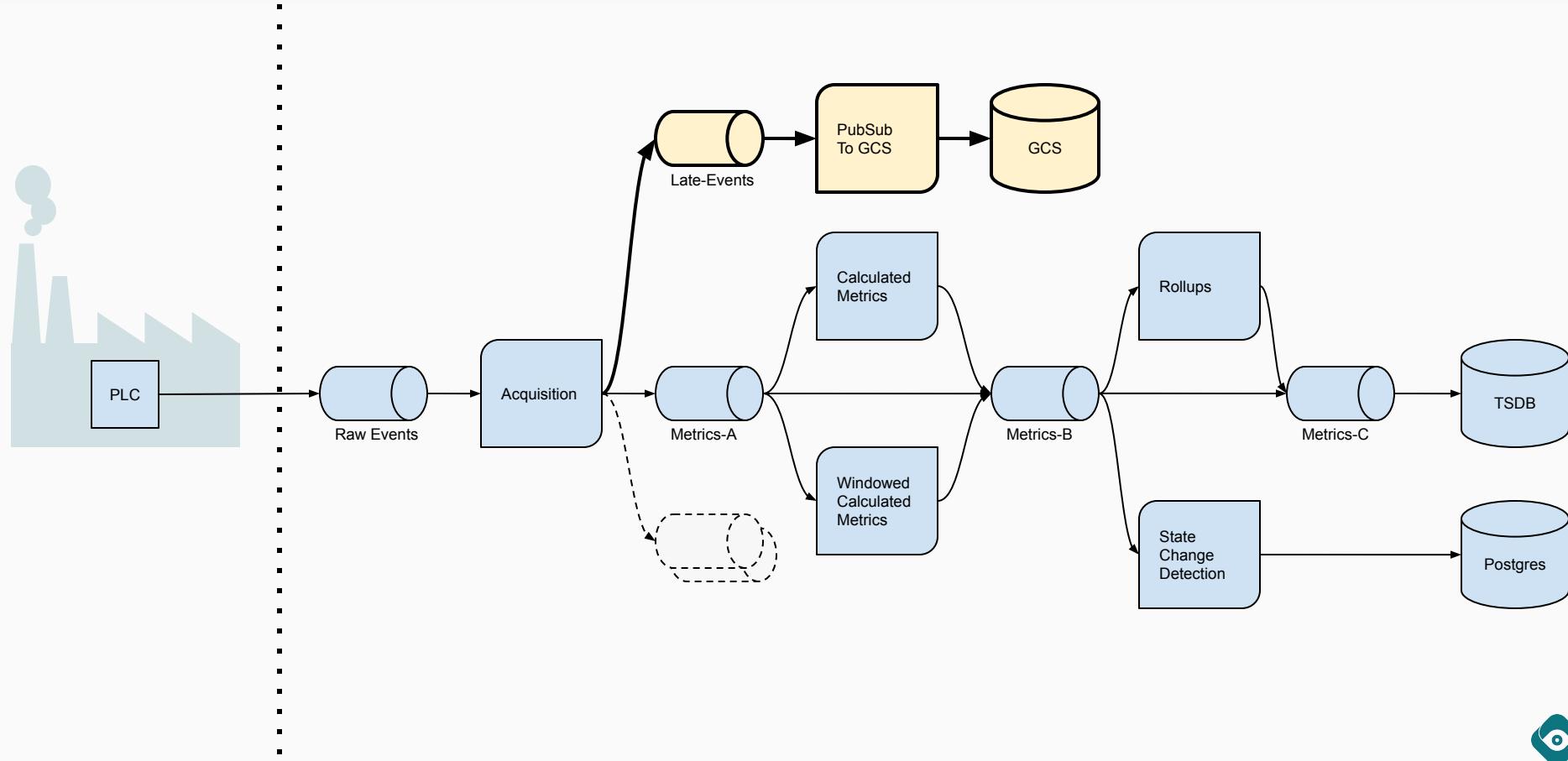
**Handling
late data in
real-time**



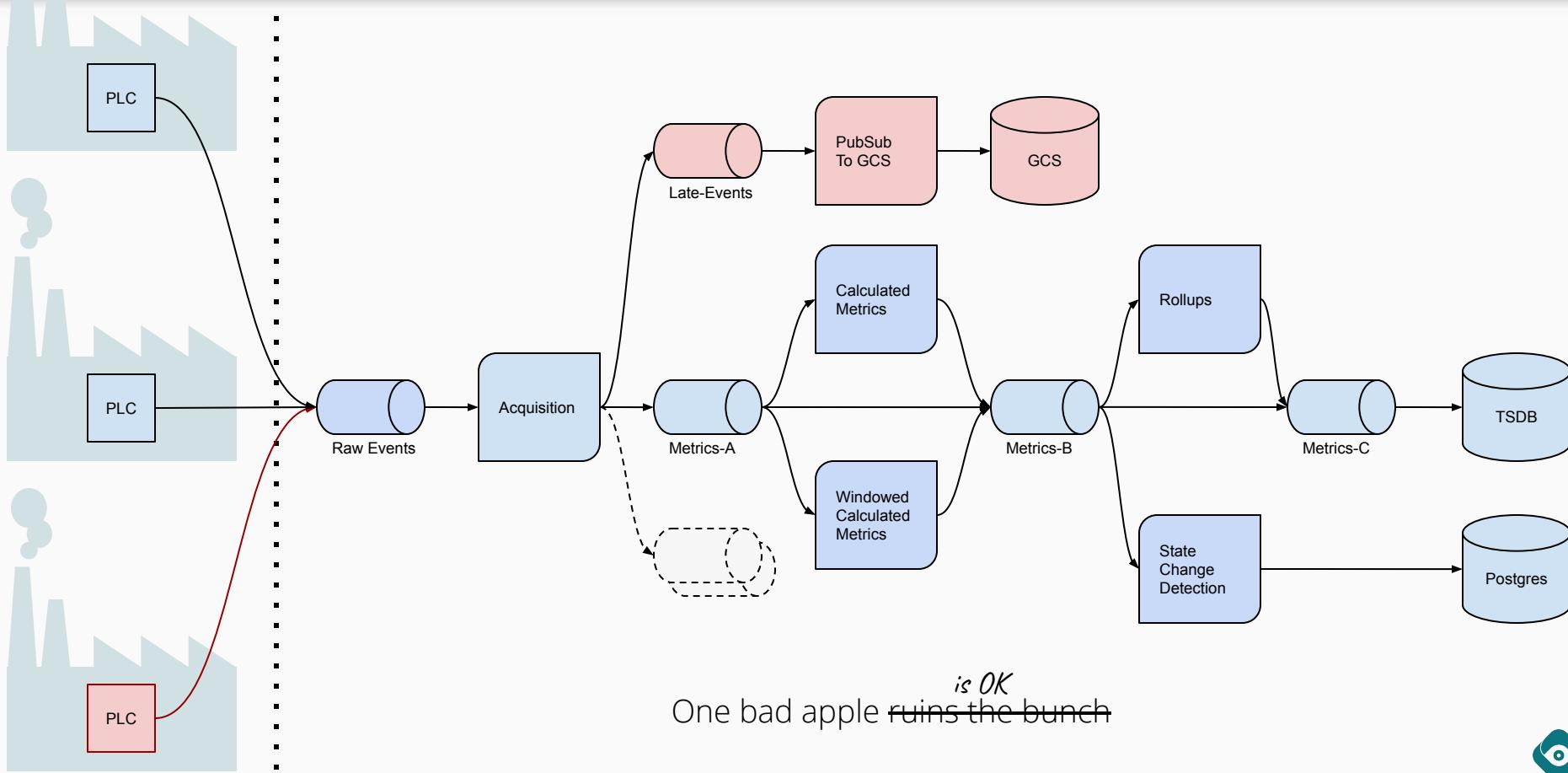
**Handling
late data
later**



How Oden Uses Apache Beam - Late Events Capture



How Oden Uses Apache Beam - Disconnects



The background features a minimalist design with a dark teal gradient. Overlaid on this are several thin, light-colored concentric circles that radiate from the bottom right corner. In the center of these circles is a small, solid dark teal circle.

Batch-Mode is Better



Batch vs Streaming Jobs In Beam

Streaming

- “Unbounded” PCollections
- Generally talks to real-time queues
- Processed piece-by-piece
- More wasted worker overhead

Batch

- “Bounded” PCollections
- Generally talks to files / databases
- Processed in stages
- Workers run until they’re done
- A little cheaper *



Batch vs Streaming Sources/Sinks

Streaming

- PubSubIO
- KafkaIO

Batch

- JdbcIO
- BigQueryIO
- TextIO
- AvroIO
- GenerateSequence



Batch vs Streaming Sources/Sinks

Streaming

- PubSubIO
- KafkaIO
- *TextIO**
- *AvroIO**
- *GenerateSequence**

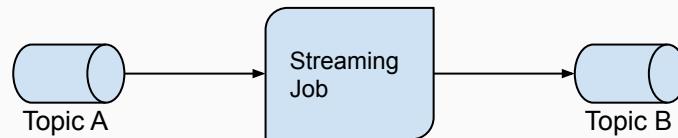
Batch

- JdbcIO
- BigQueryIO
- TextIO
- AvroIO
- GenerateSequence

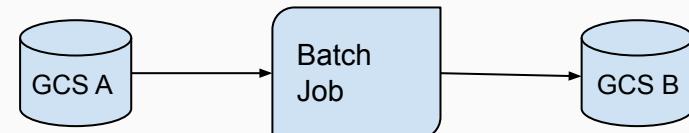


Batch vs Streaming Jobs In Beam

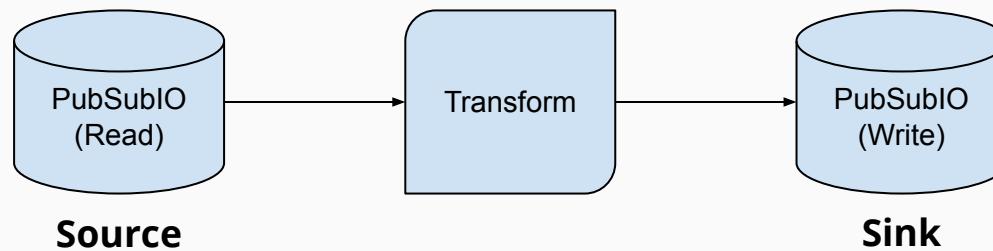
Streaming



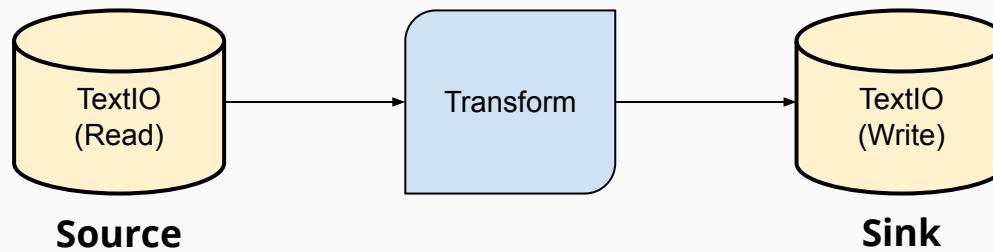
Batch



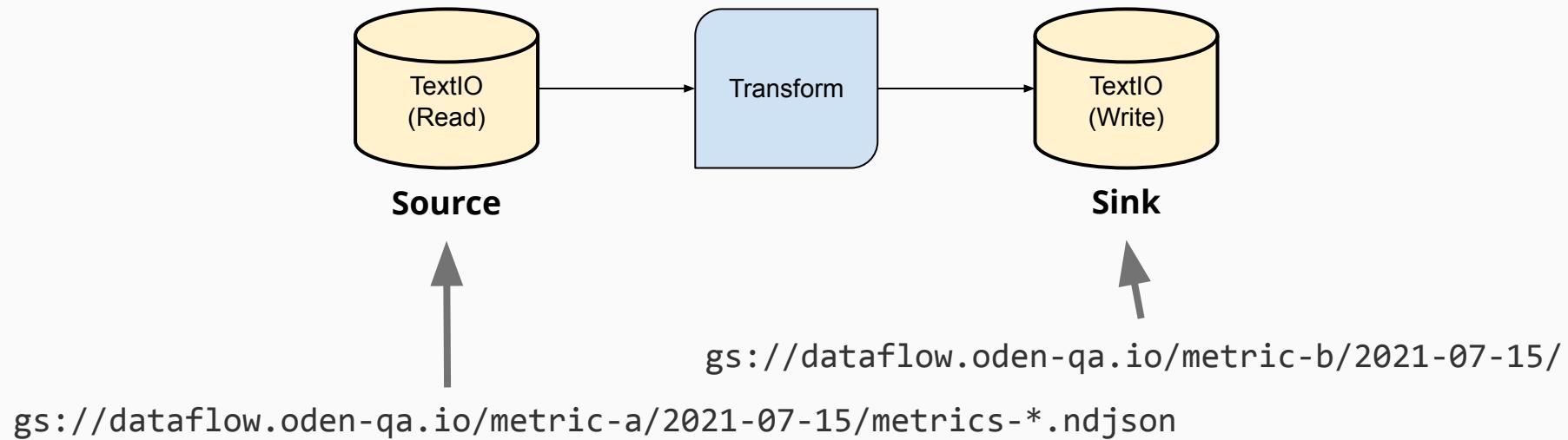
Streaming Jobs - Simple



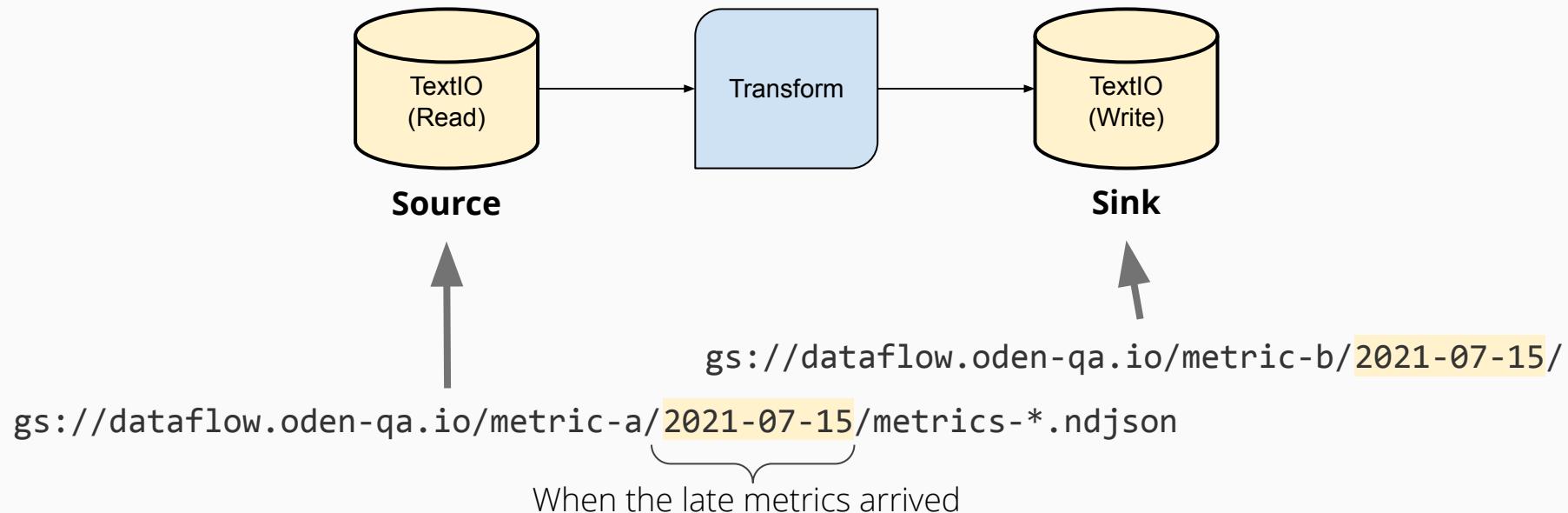
Batch Jobs - Simple



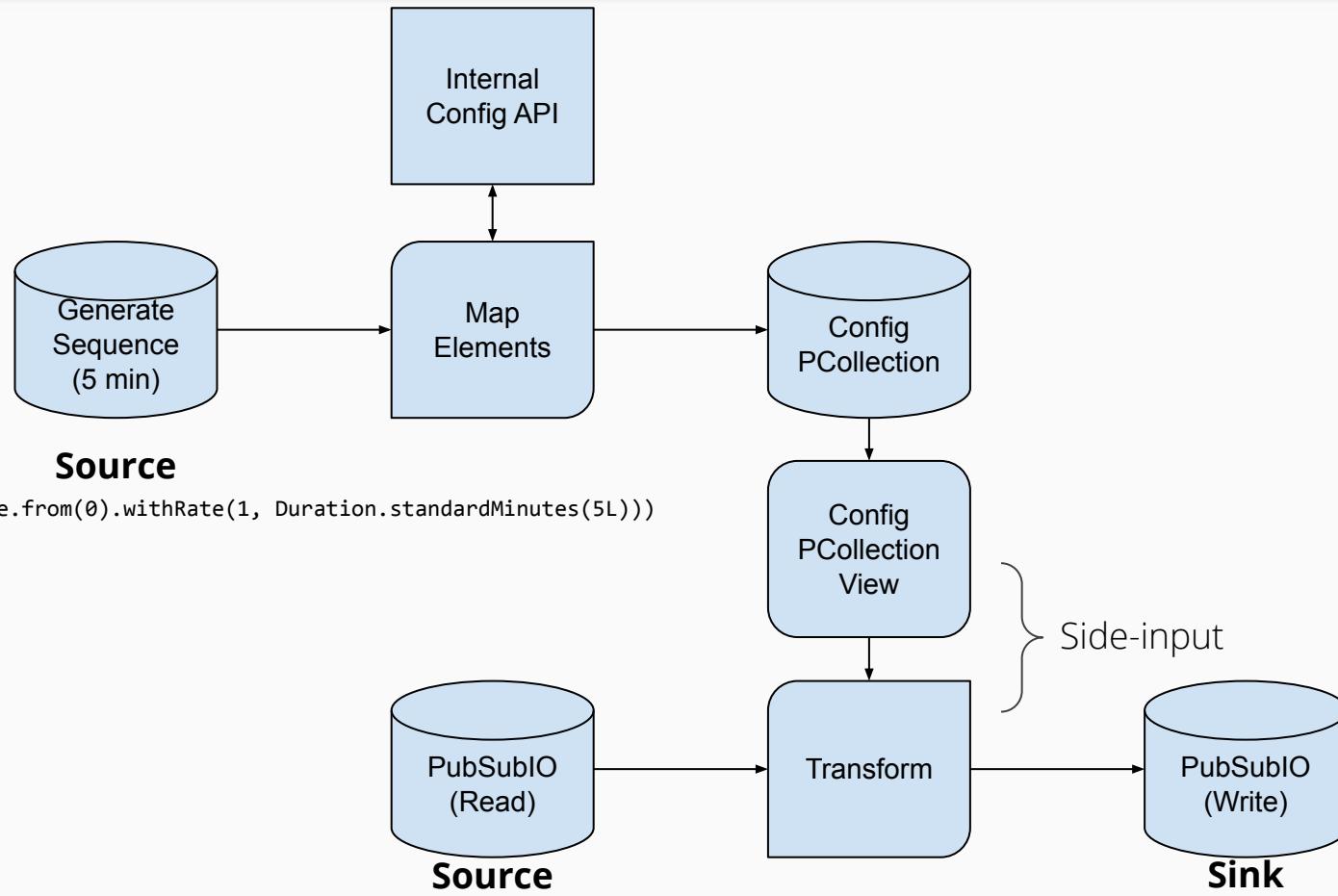
Batch Jobs - Simple



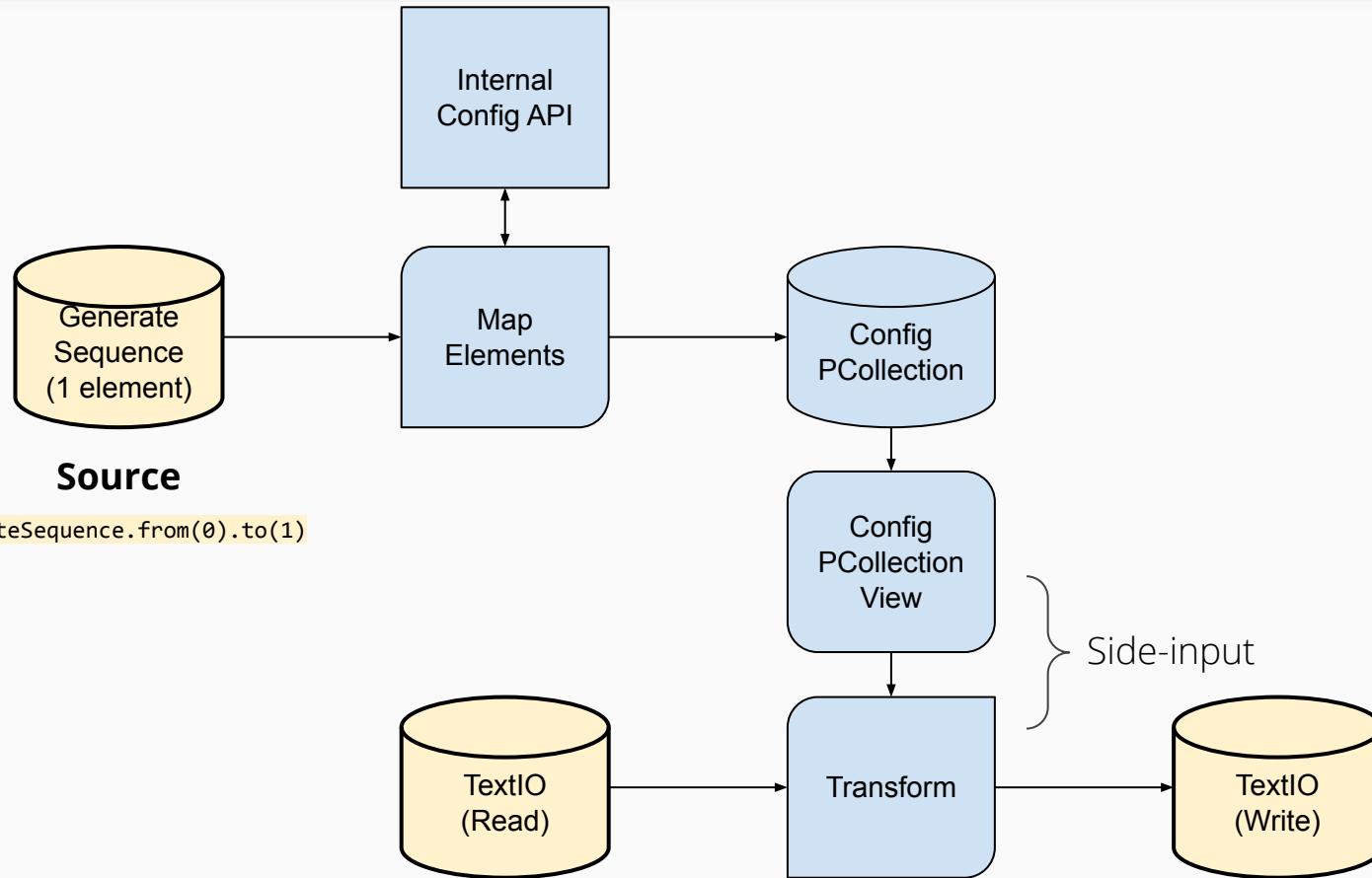
Batch Jobs - Simple



Streaming Jobs - Complex



Batch Jobs - Complex



Running Streaming Jobs in Batch - With if-statements

```
Pipeline pipeline = Pipeline.create(options);
if (options.getConsumerMode() == "PUBSUB") {
    pipeline.apply(
        "ReadFromPubsub",
        PubsubIO.readStrings()
            .fromSubscription(options.getSourcePubsubSubscription())
            .withTimestampAttribute("ts"));
} else {
    pipeline
        .apply("ReadFromFiles", TextIO.read().from(options.getSourceFilePattern()))
        .apply(
            "AssignEventTimestamps",
            WithTimestamps.of((String event) -> new Instant(...))
                .withAllowedTimestampSkew(new Duration(Long.MAX_VALUE)));
}
pipeline.apply(
    "MakeMetricsIntoRollups",
    new RollupMetrics( // PTransform<String, String>
        options.getWindowSize(),
        options.getAllowedLateness(),
        options.getDeltaSumBuffer(),
        options.getEarlyFire()));
if (options.getProducerMode() == "PUBSUB") {
    pipeline.apply(
        "WriteToPubsub",
        PubsubIO.writeStrings()
            .to(options.getSinkPubsubTopic)
            .withTimestampAttribute("ts"));
} else {
    pipeline.apply(
        "WriteToFile",
        TextIO.write().to(super.filenamePrefix));
}
pipeline.run();
```

- The “core” transform is abstracted into a generic PTransform<String, String>



Running Streaming Jobs in Batch - With if-statements

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- Control which “mode” we’re in with a build-time (not ValueProvider) option.



Running Streaming Jobs in Batch - With if-statements

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```

- The “core” transform is abstracted into a generic PTransform<String, String>
- Control which “mode” we’re in with a build-time (not ValueProvider) option.
- When in “Pubsub Mode” the job runs streaming Pubsub to Pubsub using PubsubIO’s **withTimestampAttribute** to set event-time for windows and watermark.



Running Streaming Jobs in Batch - With if-statements

```
Pipeline pipeline = Pipeline.create(options);
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    pipeline.apply(
        "WriteToFile",
        TextIO.write().to(super.filenamePrefix));
}
pipeline.run();
```

- The “core” transform is abstracted into a generic PTransform<String, String>
- Control which “mode” we’re in with a build-time (not ValueProvider) option.
- When in “Pubsub Mode” the job runs streaming Pubsub to Pubsub using PubsubIO’s **WithTimestampAttribute** to set event-time for windows and watermark.
- When in “File Mode” the job runs batch from GCS to GCS. We need to use **WithTimestamps** to manually set event-time for windows and watermark.



Running Streaming Jobs in Batch - With EventIO

```
// public interface RollupOptions extends EventIOOptions
Pipeline pipeline = Pipeline.create(options);
pipeline
    .apply(
        "ReadPlainMetricsFromSource",
        EventIO.<Metric>readJsons().of(Metric.class).withOptions(options))
    .apply(
        new RollupMetrics(
            options.getWindowSize(),
            options.getAllowedLateness(),
            options.getDeltaSumBuffer(),
            options.getEarlyFire()))
    .apply(
        "WriteRollupMetricsToSink",
        EventIO.<RollupMetric>writeJsons().of(RollupMetric.class).withOptions(options));
pipeline.run();
```

- All source/sink handling is moved to shared transforms we call EventIO.



Running Streaming Jobs in Batch - With EventIO

```
// public interface RollupOptions extends EventIOOptions
Pipeline pipeline = Pipeline.create(options);
pipeline
    .apply(
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        EventIO.<Metric>readJsons().of(Metric.class).withOptions(options))
    .apply(
        new RollupMetrics(
            options.getWindowSize(),
            options.getAllowedLateness(),
            options.getDeltaSumBuffer(),
            options.getEarlyFire()))
    .apply(
        "WriteRollupMetricsToSink",
        EventIO.<RollupMetric>writeJsons().of(RollupMetric.class).withOptions(options));
pipeline.run();
```

- All source/sink handling is moved to shared transforms we call EventIO.
- Manages:
 - Condition “mode” switching
 - JSON serializing/deserializing
 - Event-timestamp managing
 - Source and sink job options
- Modes:
 - PubSub
 - File (GCS / local files)
 - BigQuery
 - Logging (debug)
- **Makes developing locally easy!**
- Get’s complicated for multi-source/sink jobs and managing building templates.



Running Streaming Jobs in Batch - With EventIO

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Pipeline pipeline = Pipeline.create(options);
pipeline
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        EventIO.<Metric>readJsons().of(Metric.class).withOptions(options))
    .apply(
        new RollupMetrics(
            options.getWindowSize(),
            options.getAllowedLateness(),
            options.getDeltaSumBuffer(),
            options.getEarlyFire()))
    .apply(
        "WriteRollupMetricsToSink",
        EventIO.<RollupMetric>writeJsons().of(RollupMetric.class).withOptions(options));
pipeline.run();
```



- All source/sink handling is moved to shared transforms we call EventIO.
- Manages:
 - Condition “mode” switching
 - JSON serializing/deserializing
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 - Source and sink job options
- Modes:
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- **Makes developing locally easy!**
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Automating Batch Recoveries with Airflow

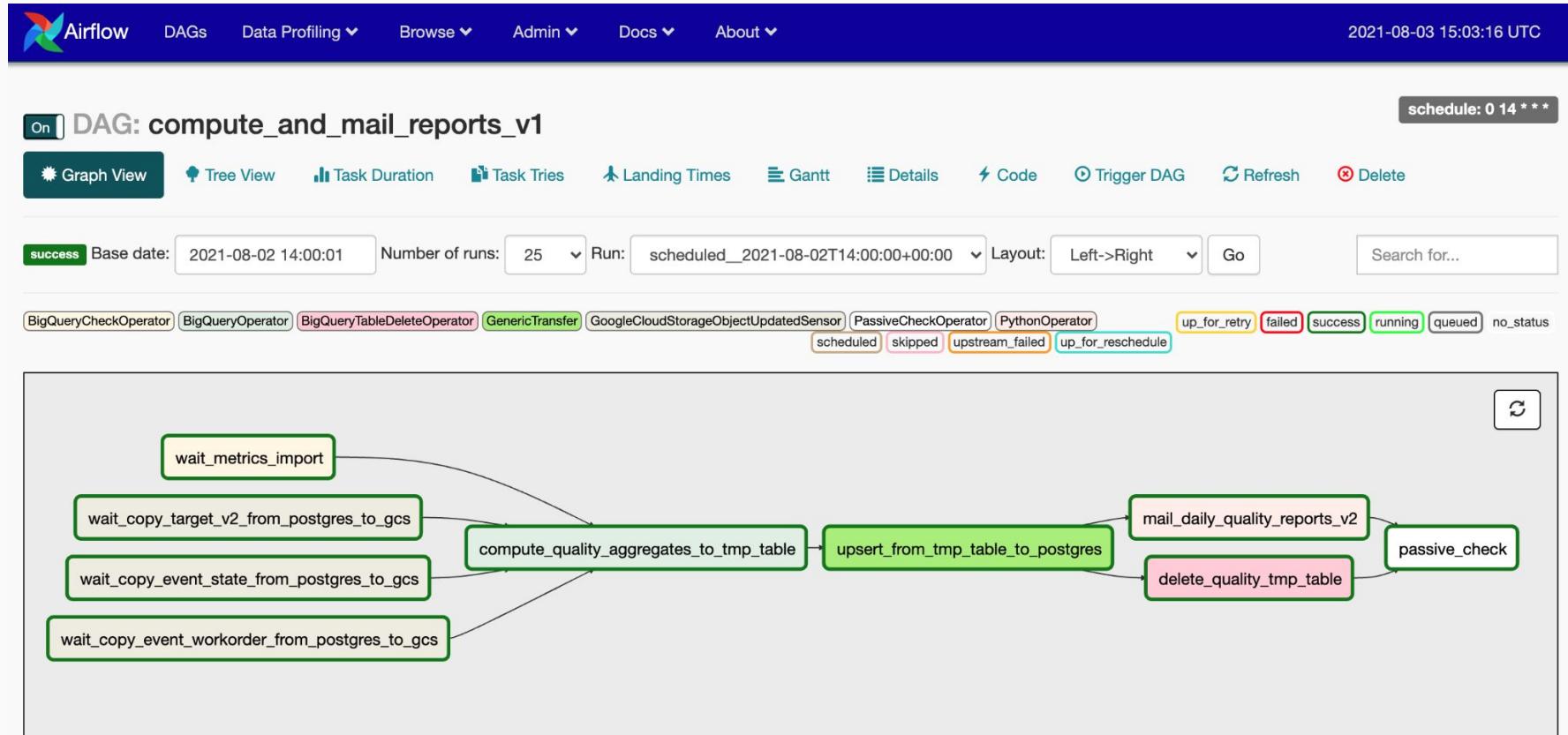




- Scheduler, orchestrator, and monitor of DAGs of tasks.
- DAGs and dependency behavior are defined in python.
- Built-in “Operators” which let you easily build tasks for popular services.
- Expressive API for common patterns such as backfilling, short-circuiting, timezone management for ETL.

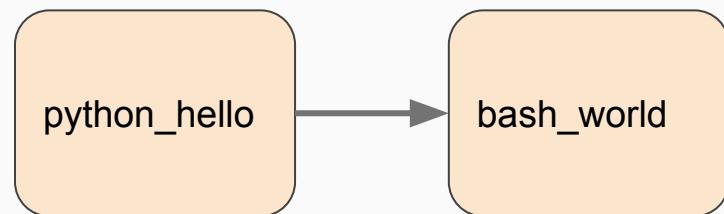


Airflow - Overview



Airflow - Running Batch Dataflow Jobs

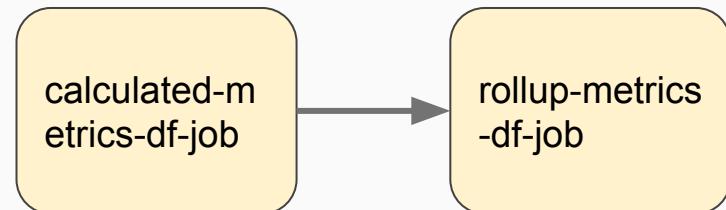
```
dag = DAG("hello_world_v1", schedule_interval="0 * * * *")  
  
task_1 = PythonOperator(  
    task_id="python_hello",  
    python_callable=lambda: print("hello"),  
    dag=dag,  
)  
task_2 = BashOperator(  
    task_id='bash_world',  
    bash_command='echo world',  
)  
  
task_1 >> task_2
```



Airflow - Running Batch Dataflow Jobs

```
dag = DAG("late_data_v1", schedule_interval="30 0 * * *")  
  
LATE_METRICS = "gs://dataflow.oden-qa.io/metric-a/{{ds}}/"  
CALC_METRICS = "gs://dataflow.oden-qa.io/metric-b/{{ds}}/"  
RLUP_METRICS = "gs://dataflow.oden-qa.io/metric-c/{{ds}}/"  
  
calculated_metrics_df_job = DataflowTemplatedJobStartOperator(  
    task_id="calculated-metrics-df-job",  
    template='gs://oden-dataflow-templates/latest/batch_calculated_metrics',  
    parameters={  
        'source': LATE_METRICS,  
        'sink': CALC_METRICS + "metrics-* .ndjson",  
    },  
    dag=dag,  
)  
rollup_metrics_df_job = DataflowTemplatedJobStartOperator(  
    task_id="rollup-metrics-df-job",  
    template='gs://oden-dataflow-templates/latest/batch_rollup_metrics',  
    parameters={  
        'source': CALC_METRICS,  
        'sink': RLUP_METRICS + "metrics-* .ndjson",  
    },  
    dag=dag,  
)  
  
Calculated_metrics_df_job >> rollup_metrics_df_job
```

- Batch dataflow jobs are built as templates and launched from Airflow DAG tasks
- The DAG structure mirrors the DAG of streaming dataflow jobs.
- GCS buckets are used as intermediaries.



Late Data Airflow DAG - GCS Wildcards

```
LATE_METRICS = "gs://dataflow.oden-qa.io/metric-a/{{ds}}/metrics-*.ndjson"
CALC_METRICS = "gs://dataflow.oden-qa.io/metric-b/{{ds}}/metrics-*.ndjson"
RLUP_METRICS = "gs://dataflow.oden-qa.io/metric-c/{{ds}}/metrics-*.ndjson"

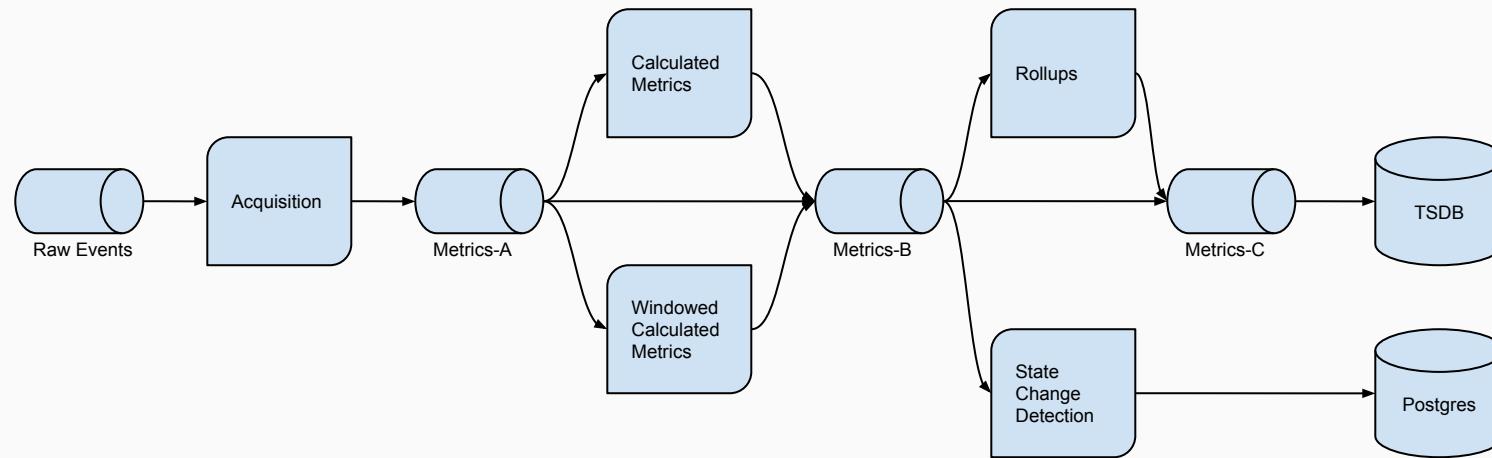
ALL_METRICS  = "gs://dataflow.oden-qa.io/metric-[abc]/{{ds}}/metrics-*.ndjson"
```

Airflow "execution_date" macro

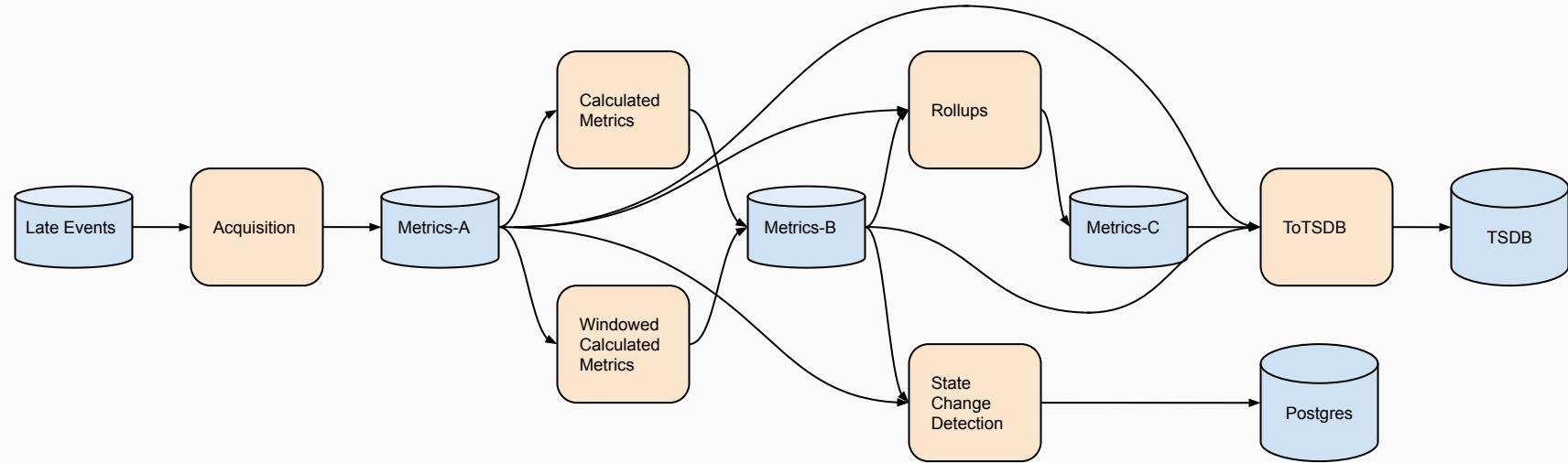
The diagram shows the variable `ALL_METRICS` from the code above. A curly brace `{{ds}}` is highlighted with a green bracket underneath it. This bracket is labeled "GCS wildcard" at the bottom. Above the variable, another curly brace `{}{ds}{}{ds}` is highlighted with a green bracket and labeled "Airflow 'execution_date' macro".



Streaming Pipeline



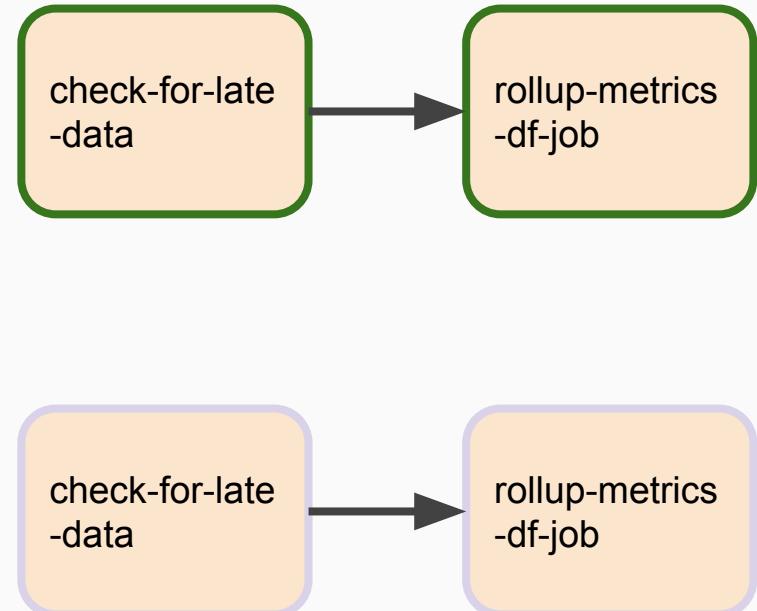
Late Data Airflow DAG



Late Data Airflow DAG - Detecting Late Data in GCS

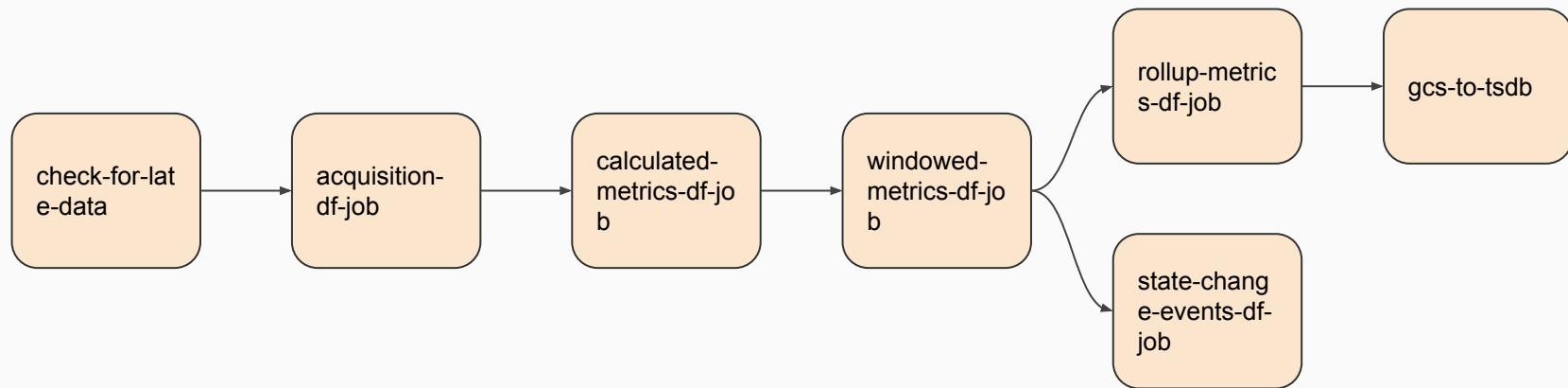
```
# Only works in >=1.10.15
check_for_late_data = GoogleCloudStoragePrefixSensor(
    dag=dag,
    task_id="check-for-late-data",
    soft_fail=True,
    timeout=60 * 2,
    bucket="gs://dataflow.oden-qa.io/metric-a/{{ds}}/",
    prefix="/metric-a/{{ds}}/",
)
...
check_for_late_data >> ...
```

Soft-fail causes “skipped” downstream behavior when no late data for that day



Late Data Airflow DAG - Putting it all together

`schedule_interval="30 0 * * *"`



Problem Recap

- Oden uses Beam to process metrics for real-time and historical use-cases
- The real-time processing was broken by factory-specific partitions
- This was partly solved by complex windowing and triggering and beam state
- Ultimately, we decided to cap “lateness” and push late data into GCS to preserve our real-time applications



Solution Recap

- All of our dataflow jobs can run in a batch or streaming mode.
- We only use streaming mode for *recent* data needed by our users in ASAP.
- Late data is handled with batch jobs nightly orchestrated by an Airflow DAG.
- Streaming jobs now run at a smaller deployment, autoscaling happens less frequently.



What's next?

- Using the late-data Airflow DAG to backfill old customer data.
- Using the late-data Airflow DAG for “low-priority” metrics to save money.
- Replacing the late-data “fork” with continuously written avro-files.
- The “After-Party Cannon” for continuous testing in our QA environment.



Thank You

Let's talk about beam! devon@oden.io

We're hiring! oden.io/careers

