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Beam ❤️ Kotlin : full pipeline with Midgard

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Some Idioms

Create object

```
data class Customer(val name: String, val email: String)
```

Default values for function parameters

```
fun foo(a: Int = 0, b: String = "") { ... }
```



Filter a list

```
val positives = list.filter { it > 0 }
```

Check presence element collection

```
if ("john@example.com" in emailsList) { ... }
```

```
if ("jane@example.com" !in emailsList) { ... }
```



String interpolation

```
println("Name $name")
```

Instance checks

```
when (x) {  
    is Foo -> ...  
    is Bar -> ...  
    else    -> ...  
}
```



Read-only map and list

```
val list = listOf("a", "b", "c")
```

```
val map = mapOf("a" to 1, "b" to 2, "c" to 3)
```

Extensions functions

```
fun String.spaceToCamelCase() { ... }
```

```
"Convert this to camelcase".spaceToCamelCase()
```



Singleton

```
object Resource {  
    val name = "Name"  
}
```

If-not-null shorthand

```
val files = File("Test").listFiles()  
  
println(files?.size) // size is printed if files is not null
```



If-not-null-else shorthand

```
val files = File("Test").listFiles()

println(files?.size ?: "empty") // if files is null, this prints "empty"

// To calculate the fallback value in a code block, use `run`
val fileSize = files?.size ?: run {
    return someSize
}
println(fileSize)
```



Execute a statement if null

```
val values = ...
val email = values["email"] ?: throw IllegalStateException("Email is missin
```

Generic function that requires the generic type information

```
//  public final class Gson {
//    ...
//    public <T> T fromJson(JsonElement json, Class<T> classOfT) throws JsonSyntaxException {
//    ...
//
//    inline fun <reified T: Any> Gson.fromJson(json: JsonElement): T = this.fromJson(json,
//        T::class.java)
```



Check this link to have more examples

<https://kotlinlang.org/docs/idioms.html>



Why Kotlin instead of Scala ?



- ❑ Library for Beam Kotlin
- ❑ Proposes some extensions on PCollection
- ❑ Oriented to Functional Programming style
- ❑ Proposes map, flatMap and filter operator
- ❑ Executes operators and access to DoFn lifecycle and ProcessContext if needed



Example of usual Beam pipeline with map, flatMap and filter operations :

```
val resultPlayers: PCollection<Player> = pipeline
    .apply("Create", Create.of(listOf(psgTeam, realTeam)))
    .apply(
        "To Team with Slogan V2",
        MapElements
            .into(TypeDescriptor.of(Team::class.java))
            .via(SerializableFunction { it.copy(slogan = "${it.slogan} VERSION 2") })
    )
    .apply(
        "To Players",
        FlatMapElements
            .into(TypeDescriptor.of(Player::class.java))
            .via(SerializableFunction { it.players })
    )
    .apply("Filter age > 25", Filter.by(SerializableFunction { it.age > 25 }))
```



The same pipeline with Midgard library :

```
import fr.groupbees.midgard.*

val resultPlayersMidgard: PCollection<Player> = pipeline
    .apply("Create", Create.of(listOf(psgTeam, realTeam)))
    .map("To Team with Slogan V2") { it.copy(slogan = "${it.slogan} VERSION 2") }
    .flatMap("To Players") { it.players }
    .filter("Filter age > 25") { it.age > 25 }
```



Midgard allows to propose map and flatMap operators and extensions while interacting with this lifecycle

```
val resultTeamMidgardMapLifeCycle: PCollection<Team> = pipeline
    .apply("Create", Create.of(listOf(psgTeam, realTeam)))
    .mapFn(
        name = "To Team with Slogan V2",
        transform = { it.copy(slogan = "${it.slogan} VERSION 2") },
        setupAction = { println("Setup Action") },
        startBundleAction = { println("Start Bundle Action") },
        finishBundleAction = { println("Finish Bundle Action") },
        teardownAction = { println("Teardown Action") }
    )
```



Lifecycle and access DoFn ProcessContext while applying the current transformation

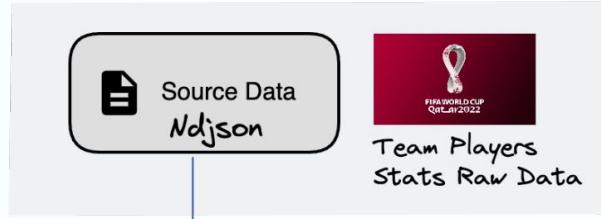
```
// Simulate a side input for the slogan suffix.  
val slogansSideInput: PCollectionView<String> = pipeline  
    .apply("Read slogans", Create.of("VERSION 2"))  
    .apply("Create as collection view", View.asSingleton())  
  
val resultTeamMidgardMapContextLifeCycle: PCollection<Team> = pipeline  
    .apply("Create", Create.of(listOf(psgTeam, realTeam)))  
    .mapFnWithContext(  
        name = "To Team with Slogan V2",  
        transform = { context -> toTeamWithSloganSuffixFromSideInput(slogansSideInput, context) },  
        setupAction = { println("Setup Action") },  
        sideInputs = listOf(slogansSideInput),  
        startBundleAction = { println("Start Bundle Action") },  
        finishBundleAction = { println("Finish Bundle Action") },  
        teardownAction = { println("Teardown Action") }  
    )
```



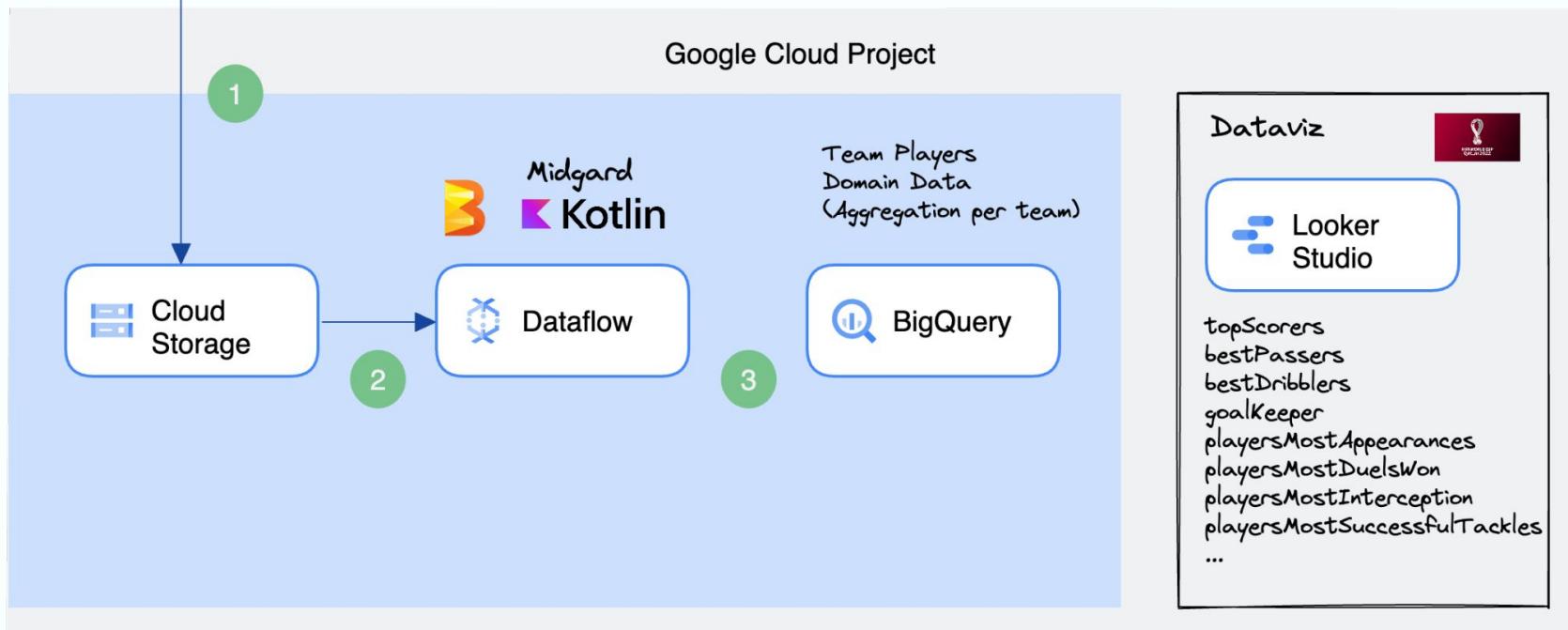
Lifecycle and access DoFn ProcessContext : side input

```
private fun toTeamWithSloganSuffixFromSideInput(  
    sideInput: PCollectionView<String>,  
    context: DoFn<Team, Team>.ProcessContext  
>: Team {  
    val currentTeam: Team = context.element()  
    val sloganSuffixSideInput: String = context.sideInput(sideInput)  
  
    return currentTeam.copy(slogan = "${currentTeam.slogan} $sloganSuffixSideInput")  
}
```

Q Midgard : code demo with real world pipeline



Qatar Fifa World Cup Teams Players Stats pipeline
with Beam Kotlin and Midgard





- ❑ Add extensions for existing IOs :

- TextIO
- BigQueryIO
-

- ❑ Add extensions for built in transform :

- WithKey
- GroupByKey
-



<https://github.com/tosun-si/world-cup-qatar-team-stats-java>

<https://github.com/tosun-si/world-cup-qatar-team-stats-kotlin-midgard>



<https://github.com/tosun-si/midgard>

Feel free to contribute to the project, give me feedback, try it and support us with a Github star





Thank you :)

QUESTIONS?