Apache Beam for RAG

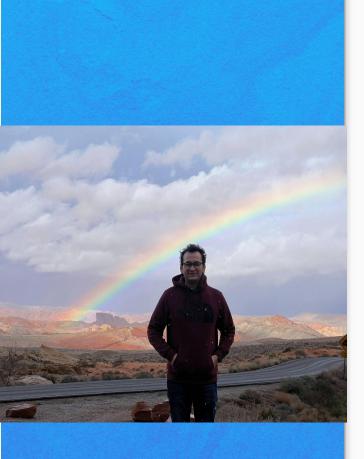
Ingestion and Enrichment Pipeline

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Introduction

Data Science Grad Student

Google Summer of Code 2023 - Apache Cloudstack

Google Summer of Code 2024 - Apache Beam

Currently working as a ML Engineer at MicroStrategy



What is RAG?



What is RAG?

- Al Framework, which is used for generating relevant and accurate text by combining the Large Language Models with traditional information retrieval system.
- Retrieval Used for retrieval of relevant chunks from the knowledge base based on the semantic search.
- Augment Augmenting the relevant chunks retrieved from knowledge base to the prompt given as input.
- **Generation** Generating the text using LLM's based on the retrieved chunks and the given prompt.



Why RAG and why is it so popular?



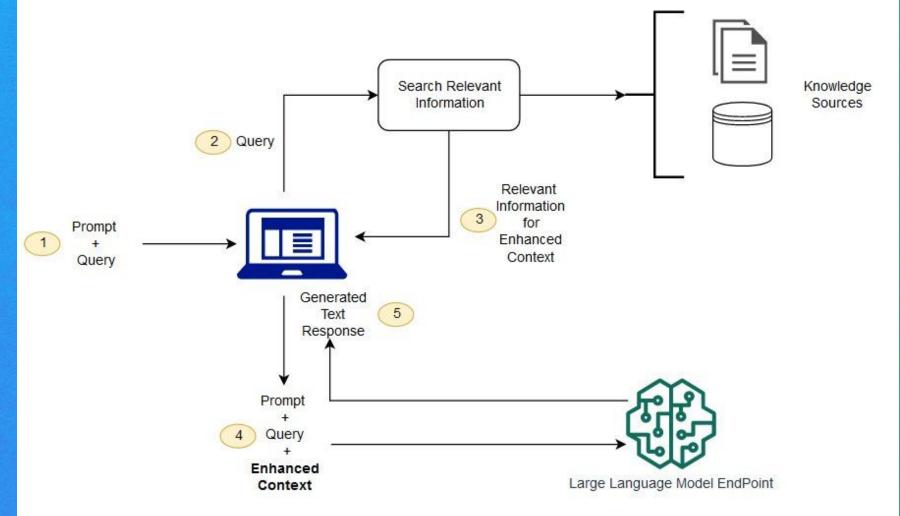
Why RAG?

- LLMs are trained on general corpora which makes it hard to generate the relevant text or domain specific text and they <u>hallucinate</u>.
- The foundational models are trained offline, thus becomes hard to incorporate the new data.
- To be able to make the model generate domain specific data, we need to finetune the model which is a costly and time consuming process.



RAG Architecture





Beam ⇔ RAG



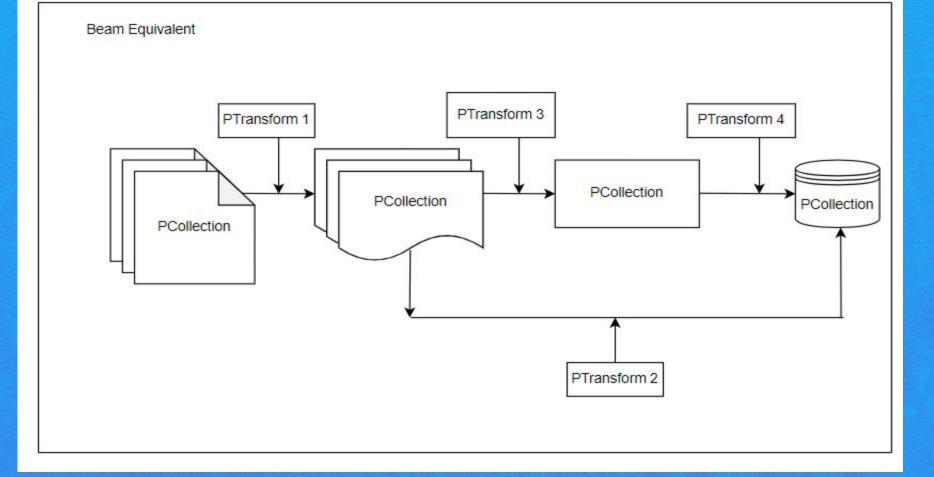
Implementing RAG

- Foundational Beam parts:
 - o ML Transform
 - Enrichment
- Writing custom IO class for vector database
- Implementing chunking strategy
- Using Beam's MLTransform module to transform the data and use SentenceTransformerEmbeddings to generate embeddings.
- Used beam's EnrichmentSourceHandler for searching the relevant chunks in the vector database.



RAG Ingestion Pipeline Embeddings Vector DB Chunks Documents







Ingestion

PTransform 1: Transforms document in chunks

PTransform 2: a platform aware transform to setup schema and writes document to IO Sink

PTransform 3: MLTransform's SentenceEmbeddingTransform - supports many models

PTransform 4: a platform aware transform to write embeddings into ingested document with transform 3 - nature of MLTransform => 2 inserts



Example Ingestion Pipeline

```
#Insertion Pipeline
artifact location = tempfile.mkdtemp()
generate embedding fn = SentenceTransformerEmbeddings(model name='all-MiniLM-L6-v2',
                                                               columns=['title', 'text'])
with beam.Pipeline() as p:
   embeddings = (
          "Read data" >> beam.Create(contents)
          "Generate text chunks" >> ChunksGeneration(chunk size = 500, chunk overlap = 0, chunking strategy = ChunkingStrategy.SPLIT BY TOKENS)
          "Insert document in Redis" >> InsertDocInRedis(host='127.0.0.1',port=6379, batch size=10)
          "Generate Embeddings" >> MLTransform(write artifact location=artifact location).with transform(generate embedding fn)
          "Insert Embedding in Redis" >> InsertEmbeddingInRedis(host='127.0.0.1',port=6379, batch size=10,embedded columns=['title','text'])
```

Python



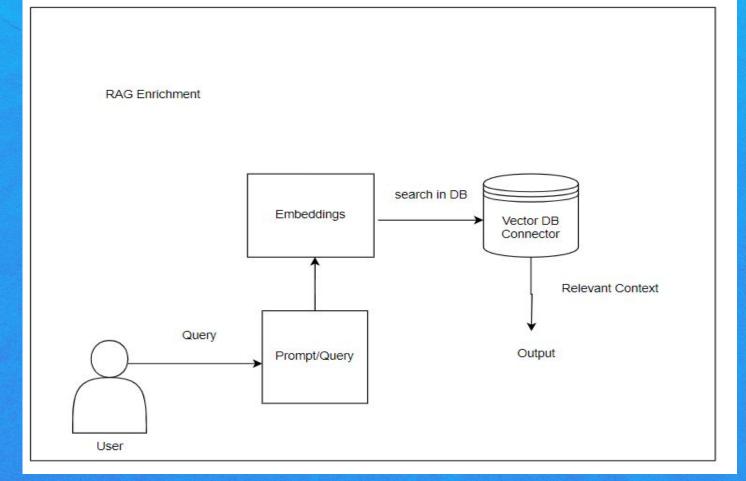
```
class ChunksGeneration(PTransform):
    """ChunkingStrategy is a ``PTransform`` that takes a ``PCollection`` of
    key, value tuple or 2-element array and generates different chunks for documents.
    def __init__(
           self,
           chunk_size: int.
           chunk_overlap: int,
           chunking_strategy: ChunkingStrategy
       chunk_size : Chunk size is the maximum number of characters that a chunk can contain
        chunk overlap : the number of characters that should overlap between two adjacent chunks
        chunking_strategy : Defines the way to split text
        Returns:
        :class: ~apache_beam.transforms.ptransform.PTransform
        self.chunk_size = chunk_size
        self.chunk_overlap = chunk_overlap
        self.chunking strategy = chunking strategy
    def expand(self, pcoll):
        return pcoll \
               | "Generate text chunks" >> beam.ParDo(_GenerateChunksFn(self.chunk_size,
                                                                        self.chunk overlap.
                                                                        self.chunking_strategy))
class GenerateChunksFn(DoFn):
    and generate chunks.
    def __init__(
           self,
           chunk_size: int,
           chunk_overlap: int,
           chunking_strategy: ChunkingStrategy
        self.chunk_size = chunk_size
        self.chunk_overlap = chunk_overlap
        self.chunking_strategy = chunking_strategy
    def process(self, element, *args, **kwargs):
        if self.chunking_strategy == ChunkingStrategy.RECURSIVE_SPLIT_BY_CHARACTER:
           text splitter = RecursiveCharacterTextSplitter(
                chunk_size=self.chunk_size,
               chunk_overlap=self.chunk_overlap,
               length_function=len,
                is_separator_regex=False,
        elif self.chunking_strategy == ChunkingStrategy.SPLIT_BY_CHARACTER:
           text_splitter = CharacterTextSplitter(
               chunk size=self.chunk size,
```

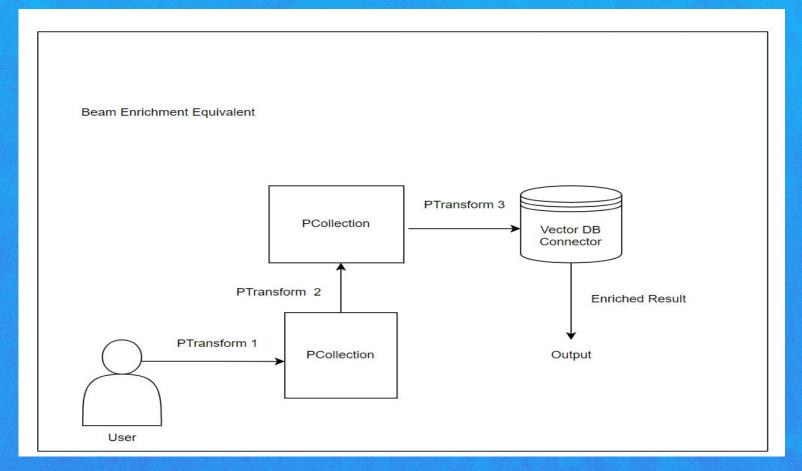




Enrichment Pipeline









Retrieval/Enrichment transforms

PTransform 1: transforming data to PCollection using root PTransform beam.create for loading user questions in batch mode

PTransform 2: transforming prompt questions PCollection to embedding PCollection using MLTransform as before

Enrichment: load additional context from vector DB to enrich user's questions before augmented generation



Example Enrichment Pipeline

```
# Enchriment Pipeline
data = [{'text':'What is Anarchy ?'}]
artifact location = tempfile.mkdtemp()
generate embedding fn = SentenceTransformerEmbeddings(model name='all-MiniLM-L6-v2',
                                                                 columns=['text'])
redis handler = RedisEnrichmentHandler(redis host='127.0.0.1', redis port=6379)
with beam.Pipeline() as p:
        "Create" >> beam.Create(data)
        "Generate Embedding" >> MLTransform(write artifact location=artifact location).with transform(generate embedding fn)
        "Enrich W/ Redis" >> Enrichment(redis handler)
        "Print" >> beam.Map(print)
                                                                                                                                                                 Python
```

Enrichment Details

- For this firstly we create an index in the vector database for searching of relevant text.
- Using beam's EnrichmentSourceHandler we create Vector DB queries for fetching relevant contexts.
- Perform vector search using the search query and return the relevant document chunks and its embeddings to enrich the user's questions before augmented generation.

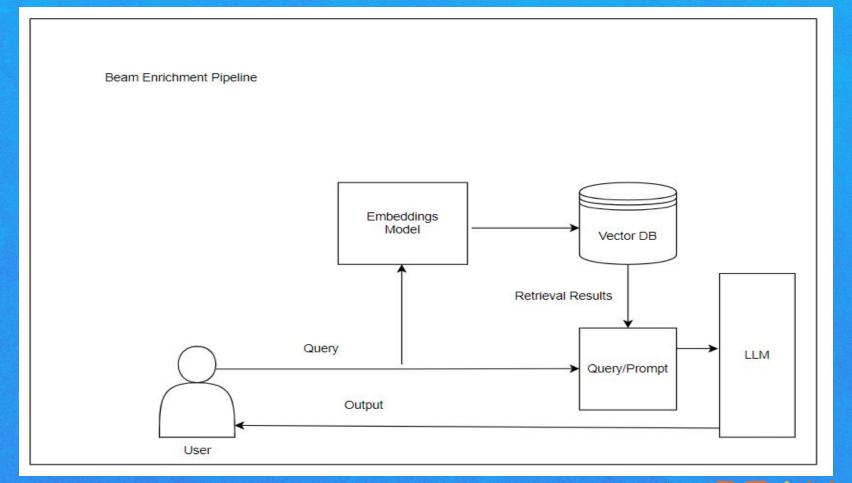


```
class RedisEnrichmentHandler(EnrichmentSourceHandler[beam.Row, beam.Row]):
   """A handler for :class: apache beam.transforms.enrichment.Enrichment
 transform to interact with redis vector DB.
   redis host (str): Redis Host to connect to redis DB
   redis_port (int): Redis Port to connect to redis D8
   index_name (str): Index Name created for searching in Redis DB
   vector_field (str): vector field to compute similarity score in vector DB
   return fields (list): returns list of similar text and its embeddings
   hybrid fields (str): fields to be selected
   k (int): Value of K in KNN algorithm for searching in redis
   def __init__(
           self.
           redis host: str.
           redis_port: int,
           index_name: str = "embeddings-index",
           vector_field: str = "text_vector",
           return_fields: list = ["id", "title", "url", "text"],
           hybrid fields: str = """.
           k: int = 2,
       self.redis host = redis host
       self.redis_port = redis_port
       self.index_name = index_name
       self.vector field = vector field
       self.return fields = return fields
       self.hybrid_fields = hybrid_fields
       self.k = k
       self.client = None
   def __enter__(self):
       """connect to the redis DB using redis client."""
       self.client = redis.Redis(host=self.redis host, port=self.redis port)
   def __call__(self, request: beam.Row, *args, **kwargs):
   Reads a row from the redis Vector DB and returns
   a Tuple of request and response.
   request: the input 'beam.Row' to enrich.
       embedded_query = request[self.vector_field.strip('_vector')]
       # Prepare the Ouery
       base_query = f'{self.hybrid_fields}=>[KNN {self.k} @{self.vector_field} $vector_AS vector_score]'
       query = (
           Query(base_query)
               .return fields(*self.return fields)
               .dialect(2)
       params_dict = {"vector": np.array(embedded_query).astype(dtype=np.float32).tobytes()}
       results = self.client.ft(self.index_name).search(query, params_dict)
       return beam.Row(text=embedded_query), beam.Row(docs=results.docs)
```



Inference Pipeline







Conclusion



Conclusions

 RAG is fairly streamlined to be implemented with Beam's existing tools at scale for rapid prototyping and deployment.

Gaps Observed:

- MLTransform has been implemented in a way that it will transform data from 1
 PCollection to another. This means we have to execute 1 insert and 1 update query
 instead of 1 insert query.
- Less native Python support for vector DB queries meant writing the custom IO class or python clients for redis vector database and opensearch vector database.

Next Steps:

- Integrate custom IO Connectors into Beam foundation packages for reusability
- Expand augmented generation step with Beam's inference APIs.



Thank you!

Questions?

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